



CHT/CFD for heat-exchanger design;
and some recent developments
by Brian Spalding

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CHT for heat-exchanger design;
past, present and future

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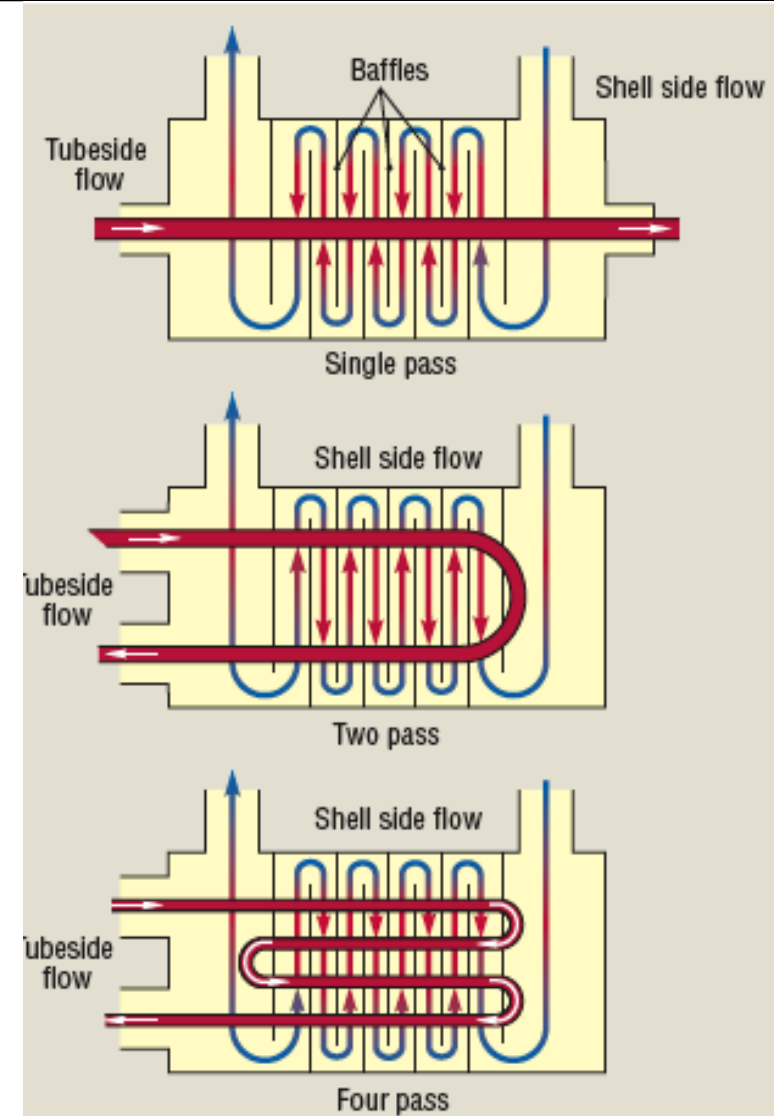


Pre-CFD : **guess** flow patterns; assume **uniform** coefficients

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- Text-books contain formulae for effectiveness & pressure drop. In parallel-, counter-& cross-flow.
- The true flow pattern is complex, but unknown; so formula-fitting idealised guesses are used, as shown on the right.
- Heat-transfer and friction coefficients in fact **vary** from place to place. Unknowably; so therefore assumed **not** to vary.
- Most heat-exchangers are **still** designed in the same way:
assume or **guess**. **No CFD/CHT!**





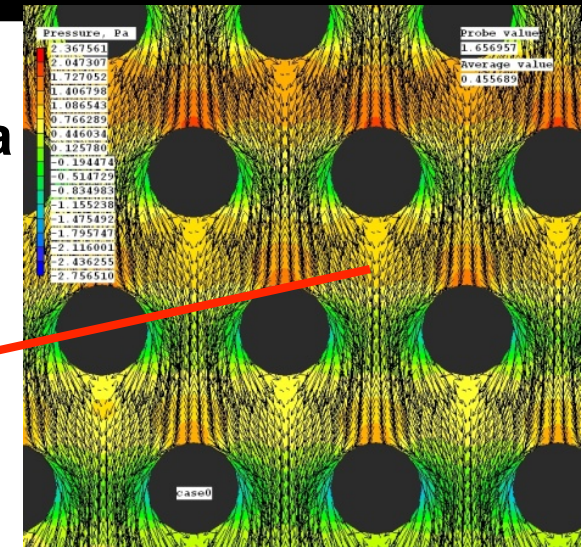
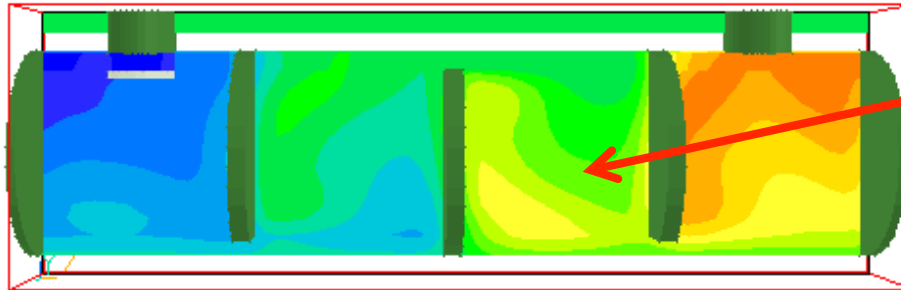
What is CFD?

There are two kinds

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Detailed-geometry CFD (DGCFD) uses a **fine grid** for a **part** of the whole domain, e.g. a **tube-bank**.



Space-averaged CFD (SACFD) uses a **coarser grid** for the **whole domain**, e.g. a shell-and-tube **heat exchanger**.

SACFD represents the small-scale behaviour by way of **formulae** for **volumetric friction** and heat-transfer **coefficients** etc.

Formulae may be derived from **experiments** or from **DGCFD** studies. The overall-prediction realism **depends on their** accuracy.



4 decades ago, SACFD enabled flow patterns to be **calculated** not guessed

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- The first shell-side fluid-flow pattern was calculated by Suhas Patankar and myself in **1973**. He drew this -->
- Because computers were then small and slow, the computational **grids were coarse**, as shown on the right.
- Nevertheless, the **principle was proved**; and the practice helped in late 1970s to solve severe problems experienced by the **nuclear-power industry**.
- They involved **two-phase flow**, *i.e.* steam and water, inter-mingled, each with different velocity components.

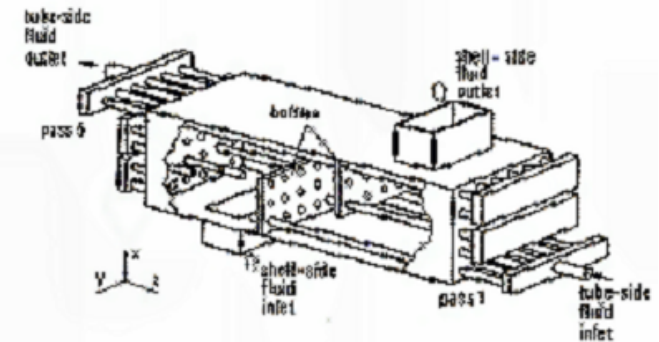


Fig. 3.1-1 The geometry of the heat exchanger.



Fig. 3.2-1 Velocity vectors in the central xz plane.



Fig. 3.2-2 Velocity vectors in the three xy planes.

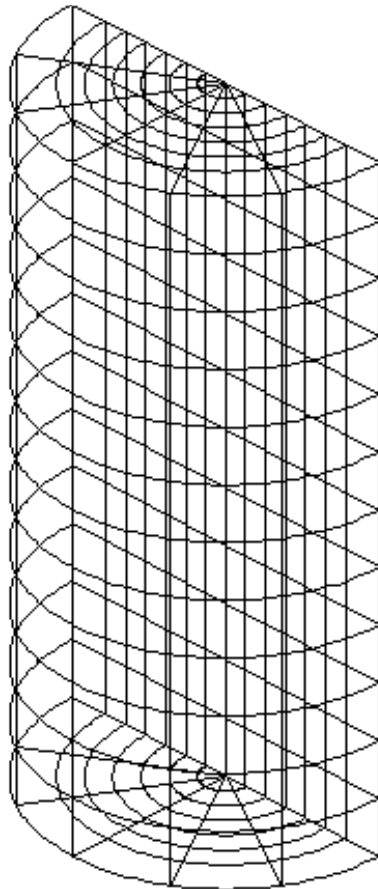


IPSA (*i.e.* inter-phase Slip Algorithm) & SACFD (*i.e.* Space-Averaged CFD)

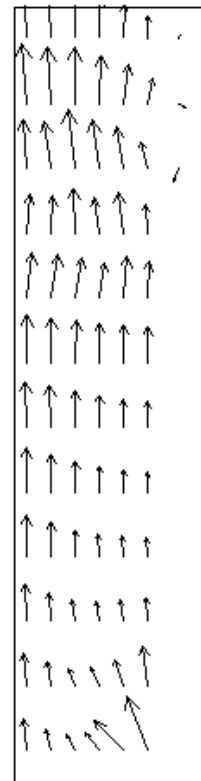
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IPSA applied to a nuclear steam generator (PHOENICS, 1982)

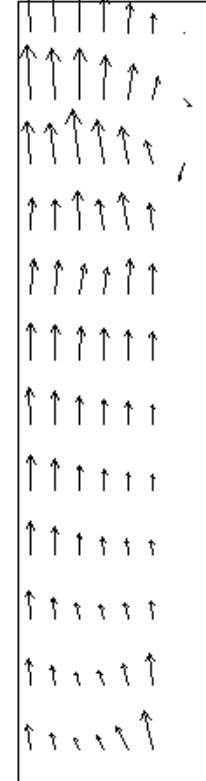


Grid

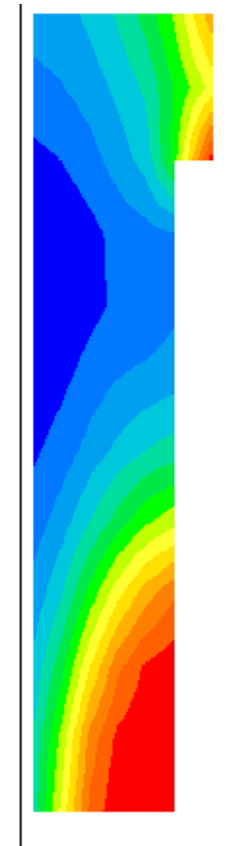


→ 4.00E+00

Velocites: Steam



Water



Water Vol. fraction

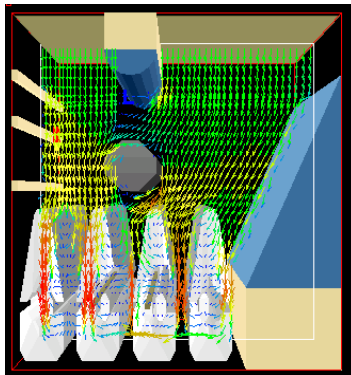
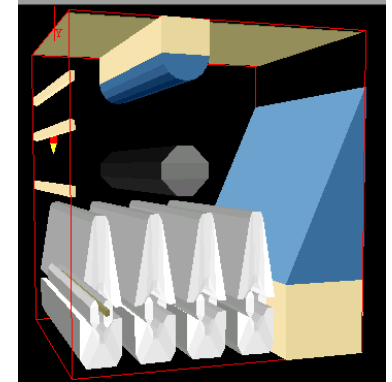


Water-cooled power-station steam condensers; early 1980s

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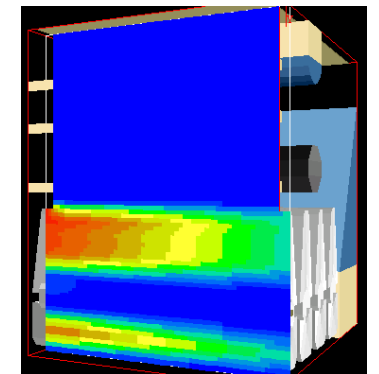
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- Shell-side flow patterns in power-station steam condensers are **impossible to guess** because the **steam/air ratio** varies from very large (near entry) to very small (near exit). So velocities also vary greatly.



- Enlightened condenser designers therefore used CFD to compute **flow-patterns in order to predict** influences of tube-bundle geometry and baffles on performance.
- The image on the **left** shows the pattern by way of **calculated velocity vectors**.

- On the **right** are shown some predicted tube-side **temperature contours**, deduced from the (dependent-on-local-air-content) condensation rates. So we **can** calculate; need not guess.





Another power-station application

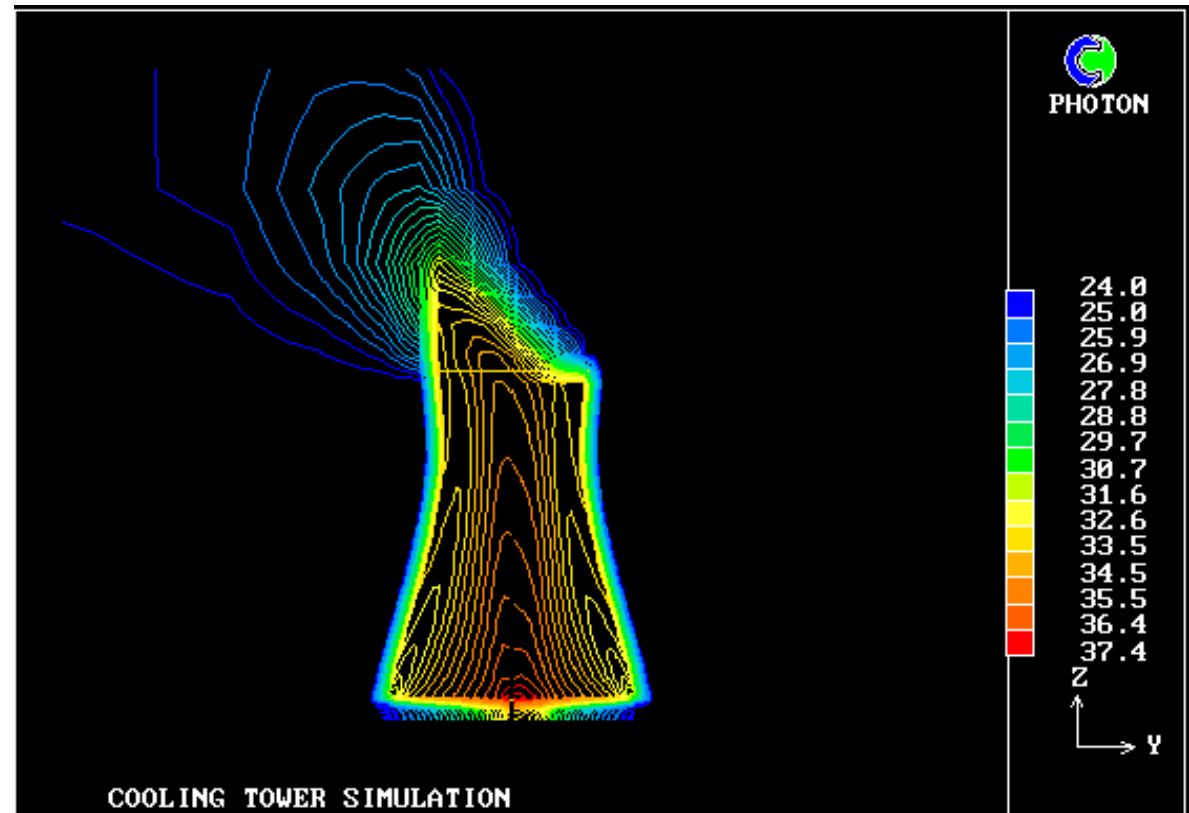
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In the late 1980s the effect of wind on air and water temperatures in natural-draft cooling towers was first computed by D.Radosavlevich.

CFD was used for simulating 2-phase-flow, namely upward-moving air and downward-moving water near the base of the tower.

But today's towers are still designed by way of pre-CFD methods.





Why is CFD not in everyday use for heat-exchanger design?

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Some possible answers:

- Vendors of pre-CFD software wish to retain their income?
- Their customers do not read the research-oriented publications of Bengt Sunden *et al*?
- Vendors of better alternatives have not worked hard enough to prove and publicise their superiority?
- The better alternatives have not been made easy and inexpensive enough to use?

Conclusion: All the above; but (lack of) ease-of-use is the weightiest.

Example: The air-cooled steam condenser.

It's not easy. How would **you** begin?





2010: A multiple-grid example: (one half of) an air-cooled condenser

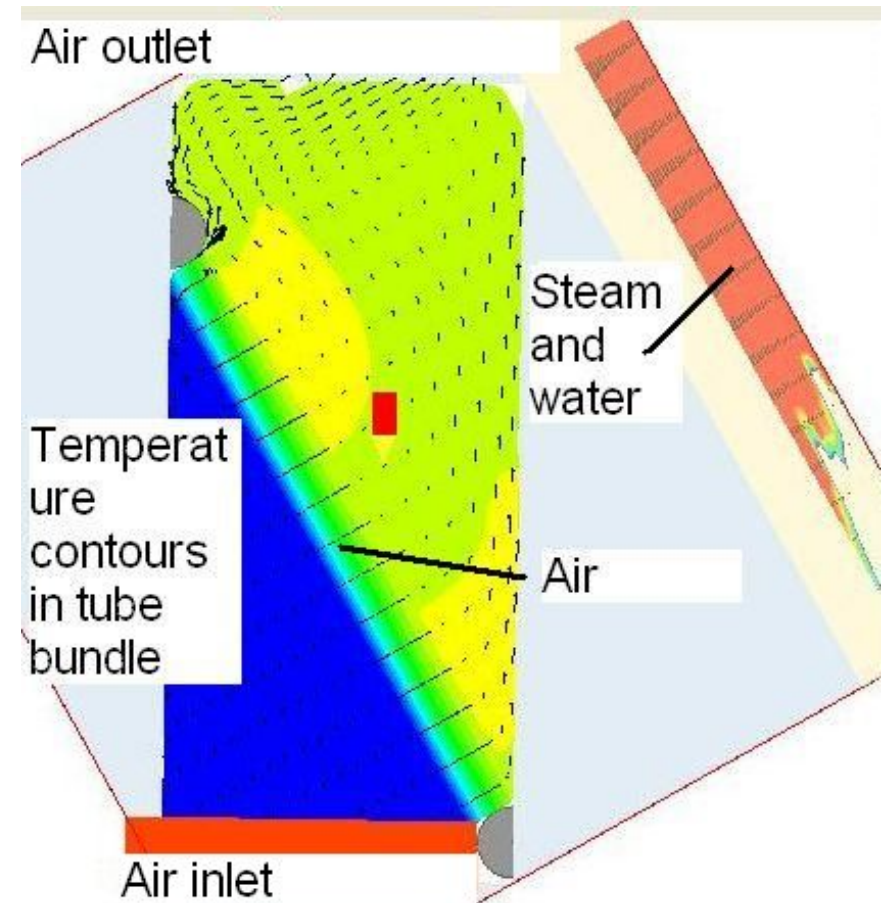
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Most of the space in these condensers is occupied by air. Steam and water are present only inside the tubes.

Therefore a 'grid trick' that PHOENICS can use is to cover the tube bundle **twice**: on left for air; on right for steam+water.

Few (even-CFD-using) designers are skilled enough to use this trick; but, if a special **SimScene** has been created, then **anyone** can do so.



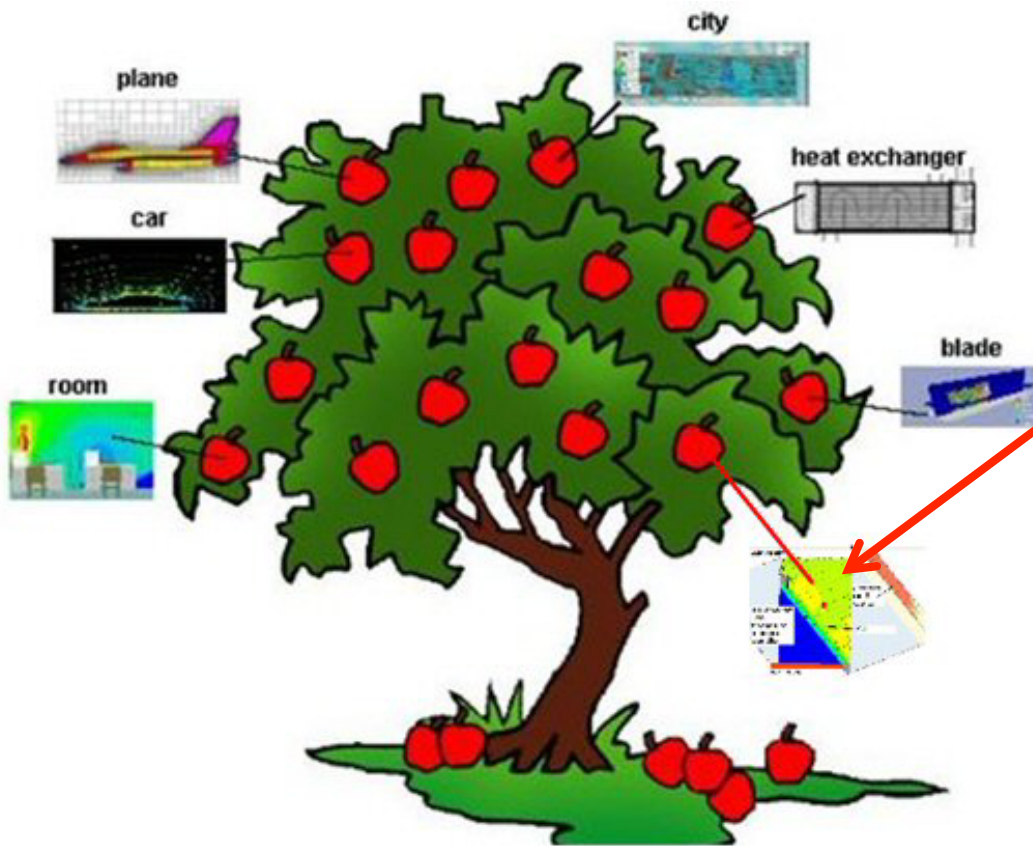


What are SimScenes? They are apps for cities, rooms, heat exchangers, condensers, cooling towers, *etc.*

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SimScenes are “apps on a app-tree” as shown below.



The CFD code is out of sight among the roots.

A SimScene is specific to a particular equipment class, e.g. air-cooled condensers.

It has appropriate menus, for making only **meaningful-to-user** choices; e.g.

- Air temperature
- Steam pressure
- Air-in-steam %
- Tube diameter number, spacing
- Fin dimensions.



Part of the SimScene menu set for an air-cooled condenser

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A SimScene is like a (CFD-based) car. Its user knows as much about CFD as a car-driver knows about thermodynamics.

But he can choose from menus, written in **language which he does understand**. Below, the sub-menu names are on the left. The one for air-cooled-condenser boundary conditions is shown.

Parameter	Description
from_Re	inlet velocity setting
from_Re	Reynolds number
from_set_value	inlet velocity, m/s
1.0	inlet temperature, degC
80.0	outlet gauge pressure, bar
0.0	external temperature section 1, degC
20.0	external heat-tr. coeff. sect.1, W/(m**2*degC)
1.e+4	fouling resistance m**2 degC/W
0.0	



Part of the SimScene menu set for all shell-and-tube heat exchangers

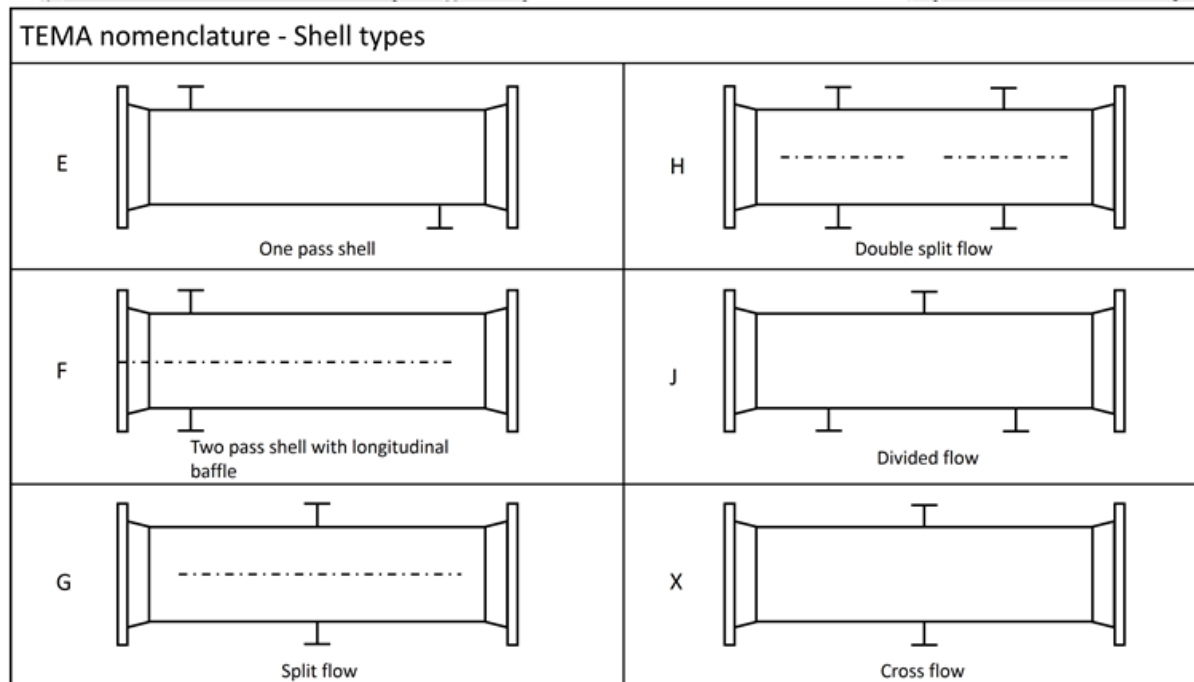
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Designers know what TEMA type they want; so they choose here.

Top Page View file:

<input type="button" value="General"/>	Concurrent	Flow configuration
<input type="button" value="Geometry"/>	E	TEMA shell types
<input type="button" value="Tubes"/>	1	Tube pass type
	1	Number of tube passes



They choose just one letter, because **all** the types have been built into the SimScene.

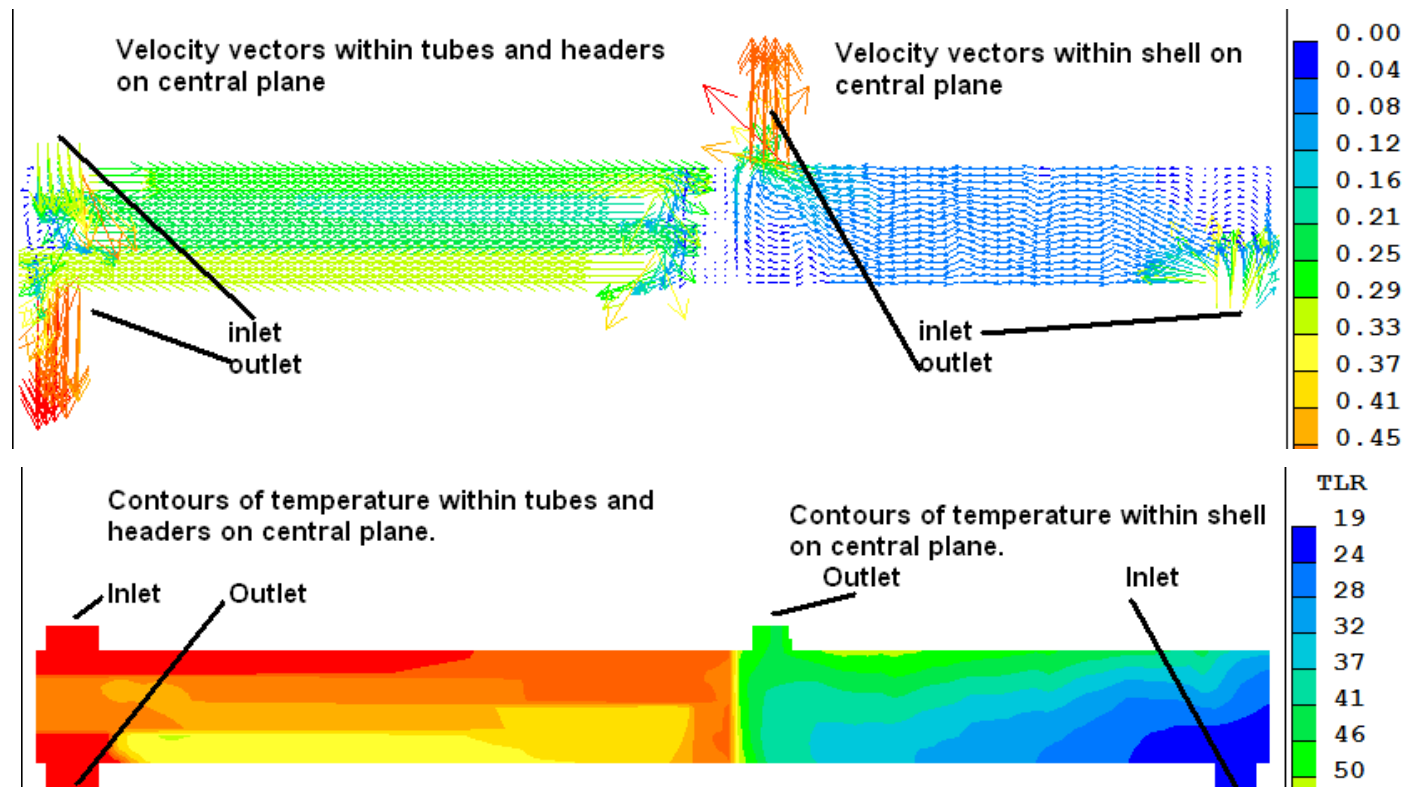


Results from Heat-Exchanger-Design SimScene: E-type, counter-current, 4- pass, 6-baffles

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Heat-transfer effectiveness and pressure drops are calculated;
but also **much more** about internal processes, such as:



Sometime contours show that there must be **mistakes**, such as here: at tube outlet, the temperature is **the same as at inlet!**



SimScenes will change how engineering enterprises use CFD

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- No longer will firms have to **employ expensive** CFD specialists.
- Nor purchase licences for **more-powerful-than-needed** general-purpose CFD software.
- Their SimScene-aware engineers will access **Internet**; upload a file containing the **scenario-defining input data** to 'the Cloud'; accept the **pay-as-you-go** cost estimate; **download the files** containing the computed output; if satisfied **authorise payment** of the bill.
- Only after many such experiences may they **perhaps** decide to buy a licence allowing their engineers to do the calculations for themselves.
- The technological basis for this mode of CFD exploitation is **available right now**.
- But wait: all the applications shown have been of **Space-Averaged** CFD. Has **Detailed-Geometry** CFD no contribution to make?
- Yes, it has; as four excerpts from a 2011 lecture explain.



Excerpt 1. Critique of the formulae used by **both** current methods and SACFD

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Finned-tube bundles are in common use; and handbooks contain formulae **purporting** to represent their behaviour; for example this, from Rohsenow and Hartnett:

$$\frac{h_0 D_r}{k} = 0.134 \left(\frac{D_r G_{\max}}{\mu} \right)^{0.681} \left(\frac{c\mu}{k} \right)^{1/3} \left(\frac{s}{l} \right)^{0.2} \left(\frac{s}{t} \right)^{0.113}$$

where h_0 is mean heat transfer coefficient Btu/hr-ft² external area-°F; D_r is root diameter of tube, ft; k is thermal conductivity; G_{\max} is mass rate of flow at minimum cross section, lb/ft²-hr; s is distance between adjacent fins, in.; l is fin height, in.; t is fin thickness, in.; c is specific heat; μ is viscosity at bulk temperature, lb/ft-hr

$$\frac{\Delta P g_c \rho}{n G_m^2} = f = 18.93 \left(\frac{D_r G_m}{\mu} \right)^{-0.316} \left(\frac{P_t}{d_r} \right)^{-0.927} \left(\frac{P_t}{P_l} \right)^{0.515}$$

Such formulae are copied slavishly from handbook to handbook; but can they truly be relied upon? Surely not because...



Excerpt 2. Critique of the formulae used by **both** current methods and SACFD

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(1) The number of dimensionless parameters needed for finned-tube bundles (geometry, material properties, velocities) should be at least **12**.

(2) The army of experimentalists needed systematically to explore the corresponding **12-dimensional space** was surely never mobilised.

(3) Even if it had been, it is **not probable** that its findings would so conveniently have fitted the invariably-offered **power-law** forms:

- $Euler_number = a * Reynolds_number^b$
- and
- $Nusselt_number = d * Reynolds_number^e * Prandtl_number^f$.

About such subversive thoughts, **the heat-transfer community maintains a conspiracy of silence**.

In the future it will not need to do so; for Detailed-Geometry CFD, applied to a few-tube segment of the bundle, will **compute** friction and heat-transfer coefficients **for the precise conditions in question**.

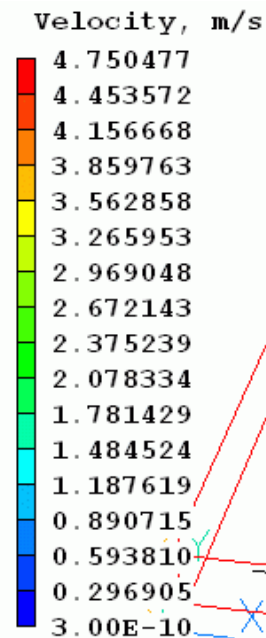


Excerpt 3. Outline of a not-yet-existing but wholly practicable Internet service:

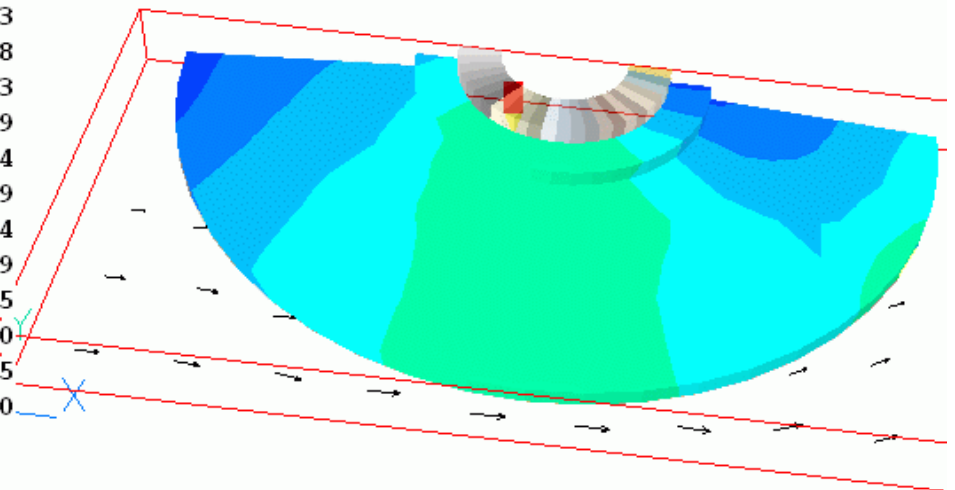
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- Log in to 'Heat-Transfer-On-Line'. Click on 'finned-tube bundle'.
- Select or type in the material, geometric and boundary-condition information which concerns you.
- Click submit.
- Within a few seconds you should receive a stream of graphical and alpha-numeric files, in a form your eye can enjoy and your computer software can employ in its own computations.



Computed temperature contours on the fin surface in a finned-tube bank, and velocity vectors



Here is an example.



Excerpt 4. Why DGCFD predictions will be better than any handbook

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- Despite the **doubt about all turbulent-flow** predictions, finned-tube flows are **near-wall** ones about which doubt is least.
- The **detailed fin shape** can be imported from a CAD file; so even small-scale corrugations can be captured.
- Because only a few-tube segment is considered, the grid can be fine enough to **minimise numerical inaccuracy**.
- The grid-fineness will also allow the fluid and metal **properties to vary** through the integration domain under the influence of **temperature**, as they do in practice.
- The considered approach-flow directions can be arbitrarily **oblique** to the tube axes, with effects handbooks do not even mention.
- Computer times will be small enough to provide the **linearised expressions** which, rather than single-situation constants, are needed for building into SACFD models.



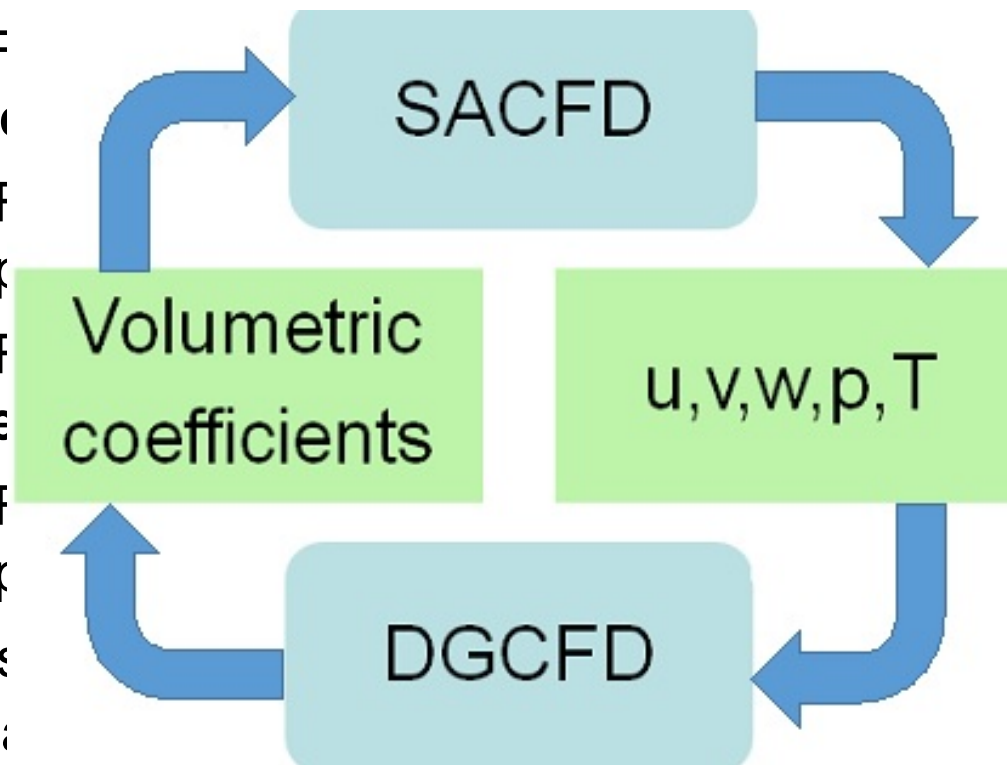
Present lecture resumed: What advances since 2011?

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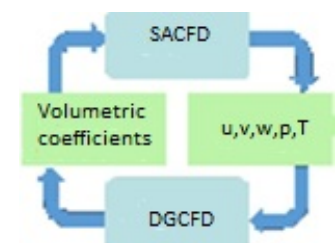
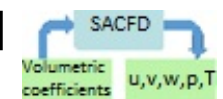
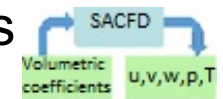
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There is a new concept: **Connected Multi-Run**, *i.e.* CMR.
In the heat-exchanger context, it involves execution of SACFD and DGCFD runs **in succession**, thus:

1. SACFD mean velocity
 2. DGCFD and output
 3. SACFD mean velocity
 4. DGCFD and output
 5. And so on.
- The idea



... outputs
... points.
... ures
... formulae.
... improved
... ints.
... eratures
... e.



So it is being **automated** in a **CMR SimScene** for all.

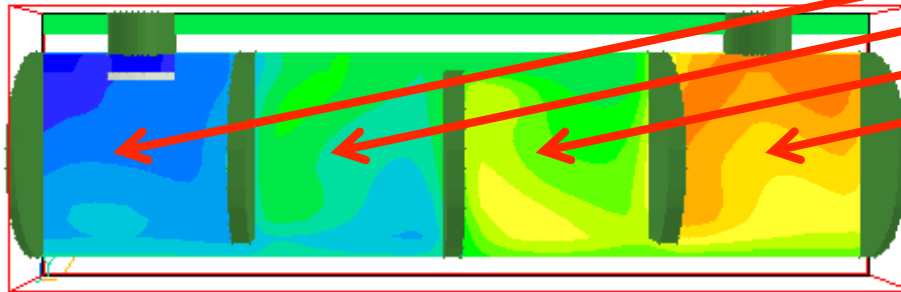


SACFD and DGCFD combined in Connected Multi-Runs

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SACFD calculates velocities *etc* for a few typical points.



DGCFD calculates their volumetric coefficients.

There are many possible **variants**: number of points selected; frequency of information exchange; exchanged-information format.

It might be said that **CMR is a new kind of CFD**, still scarcely explored.

Thus heat-exchanger engineering, as well as profiting from CFD, is **contributing** also to **its development**.



CHT/CFD applied to heat-transfer equipment: **conclusions**

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At long last, user interfaces are being created which allow design of all kinds of heat-exchange equipment to be based on physics rather than guess-work.

This is true of **two-phase** equipment (condensers, steam-generators, direct-contact cooling towers) as well as single-phase ones.

Experimental studies are still needed; but their main purpose is now **validation**, *i.e.* testing, and leading to improvements in **Simulation-Scenario packages (aka apps)**.

New CFD techniques (multiple inter-linked grids, connected multi-runs) are of assistance; but the user **need not** know about them. The SimScene activates them **automatically**.

General-Purpose computer codes (PHOENICS, Fluent, Open-Foam) are now just CFD engines, **under the hood**. Their **drivers** are the **Apps**. **End of part 1 .**



Part 2: Suhas at Imperial College

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This is how he looked in 1964.

It was from him that I first heard the word 'guru'. I, he told me, was **his** guru.

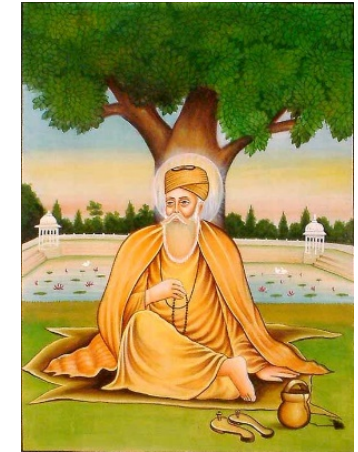
Only later, Wikipedia showed me how I appeared to him;

and that he should have told me that he was my **shishya**; and could assure me that he:

- was “not attached to any impermanent thing”;
- had “renounced the desire for a son”;
- had “no desire for wealth”; and
- was “at at peace with himself”.

This is how it **should** have been.

Nevertheless our guru-shishya relationship continued successfully for many years.





Prehistory: How we stumbled on the Finite-Volume Method

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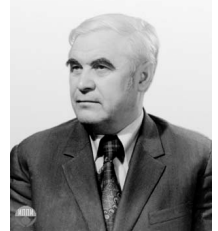
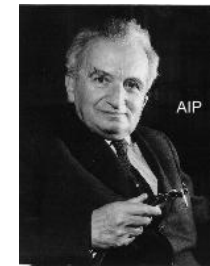
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When Suhas arrived, I was using **boundary-layer theory**, for heat and mass transfer to solid and liquid surfaces. My own PhD had concerned the combustion of liquid fuels.

The **prediction method** which I adopted was that used by **von Karman** (1921) for aerodynamic friction, and by **Kruzhilin** (1936) for heat transfer.

This integral-profile method involved:

- **assuming a formula** for the **profile** of velocity or temperature;
- **determining its free parameters** from the boundary conditions;
- multiplying the partial differential equations by arbitrary **weighting factors**, before integration to form ordinary differential equations;
- solving these numerically to deduce **momentum** and **energy** thicknesses.



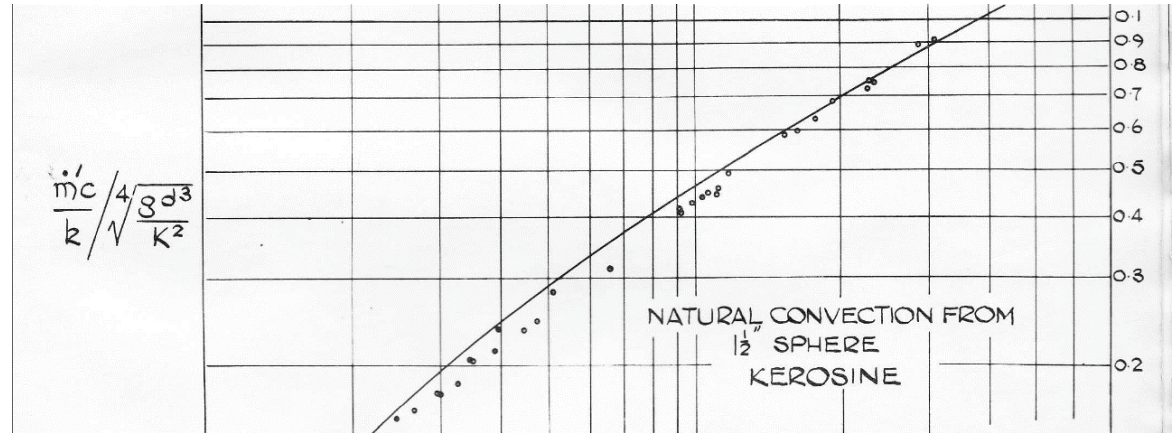


The questions: What profiles? What weighting functions?

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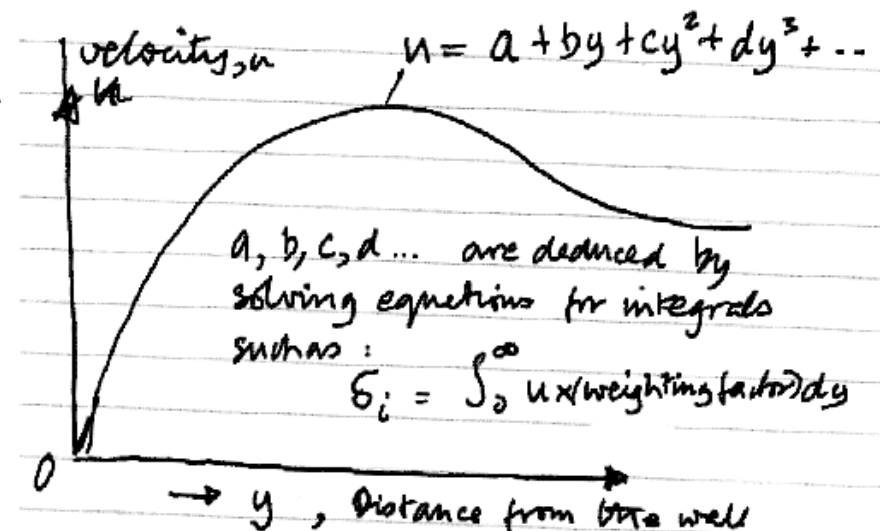
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It sometimes worked quite well, as shown here, by dimensionless **burning rate** vs. **'transfer number'**.



However, my students and I made systematic efforts to invent **more flexible formulae** for the **profiles** of velocity, temperature and concentration.

We also developed more-elaborate **'weighting functions'** by which the equations were **multiplied before integration**.





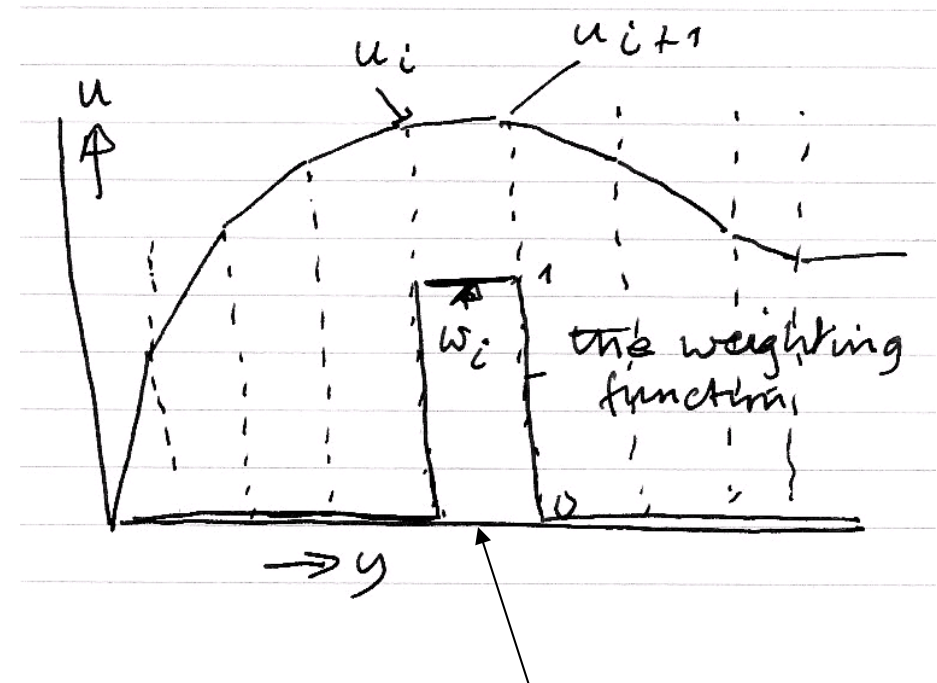
A lucky speculation

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Then, by good fortune, I expressed during a lecture the following speculation:

- that probably the **most flexible** formula of all would be a **piece-wise linear one**;
- that if the **widths** of the 'pieces' were the limits of the integration, to calculate their **heights** would be easy, because
- the weighting functions could then be **extremely simple, viz. unity.**





The finite-volume method emerges

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Why was this lucky?

Because, Suhas Patankar was in the audience;
and **listening!**

The next day he told me that he had written, overnight,
a small Fortran program which embodied my
suggestions;

and they **seemed to work!**

From that day on, he and I, and soon my other students
(Akshai Runchal and Micha Wolfshtein among them)
entirely abandoned integral-profile methods.

The finite-volume method (**our** version, that is) had
lurched clumsily into life!



But that was not all!

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- Our first FVM application was the **2D boundary layer**. The **computer program**, soon published, enabled researchers at Imperial College and elsewhere to test **turbulence models** for wakes, jets and other **parabolic** flows.
- The FVM was just as useful for **elliptic flows**. Runchal and Wolfshtein used it for the **vorticity~stream-function** equations of 2D flows. Whereafter, Caretto, Tatchell, Gosman and I began to solve for **pressure** and **velocities** directly.
- I had developed the **SIVA** (= Simultaneous Variable Adjustment) method for this. But this was swept into near-oblivion when Suhas returned in a post-doctoral capacity in 1971. Soon was unleashed the '**SIMPLE** Tsunami'.
- We both co-authored the publication, but it was **his** perceptive study of the works of Harlow and Chorin which led him to propose the **Semi-Implicit Method for Pressure-Linked Equations**, which the world soon adopted. **End of Part2.**



Part 3 . Algorithmic novelties

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The final service which Suhas did me was...
to move to Waterloo.

The consequence was that I had to become a programmer myself!

He soon replaced **SIMPLE** with **SIMPLER**; I went a different way with **SIMPLEST**, then on to **IPSA** for coupled Navier-Stokes equations, to **PARSOL** and to **simultaneous solid stress**.

And there were new computer programs too, starting with **GENMIX** and leading to **PHOENICS**.

All used, of course, the Finite-Volume ;and the **segregated-solution** procedure introduced by SIMPLE.

But the contest **SIVA** vs. **SIMPLE**, *i.e.* Simultaneous vs. Segregated, was not yet over.

Often they can best be **combined** as we shall see.

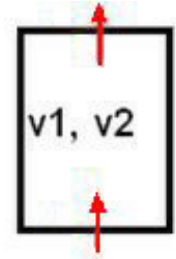
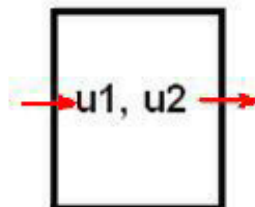
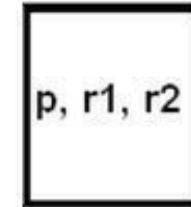


IPSA (Interphase Slip Algorithm) has elements of both SIMPLE and SIVA

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IPSA solve 9 fields of variables: p , r_1 , r_2 , u_1 , u_2 , v_1 , v_2 , w_1 and w_2 in SIMPLE-like segregated manner.



But frictional interactions between u_1 and u_2 , v_1 and v_2 , etc. are handled by SIVA-like **partial-elimination**.

It is **2-phase** IPSA which is built into PHOENICS; but in a geyser water can flow up and down at the same location. What then?

One way: treat upward and downward-flowing water as **separate phases**. So now there are 3.

How to solve? Use more **segregation**; and further **partial elimination**.

The principle solves many problems; e.g. ...

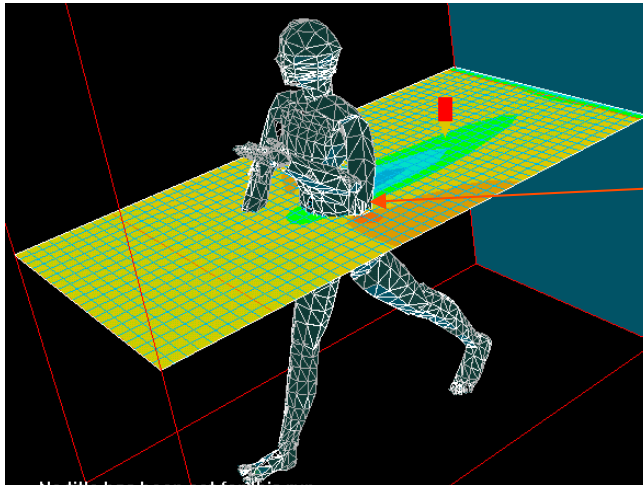




Segregation applied to PARSOL (partially solid cells)

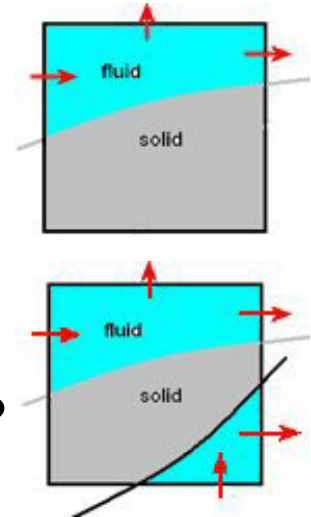
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PARSOL treats Cartesian cells cut by curved surfaces thus -->

But what about doubly-cut cells like this, with **two velocities** for the right wall?



The obvious (seen first in 2014!) answer is: **segregate** a bit more, *i.e.* solve **upper** velocities on **even** sweeps and **lower** on **odd** ones.

It works.

For **conjugate heat transfer**, there are **three** temperatures per cell: 2 fluid and one solid. SIVA-type partial elimination solves for them between SIMPLE type field-wise solver sweeps. But the odd-even trick still works.

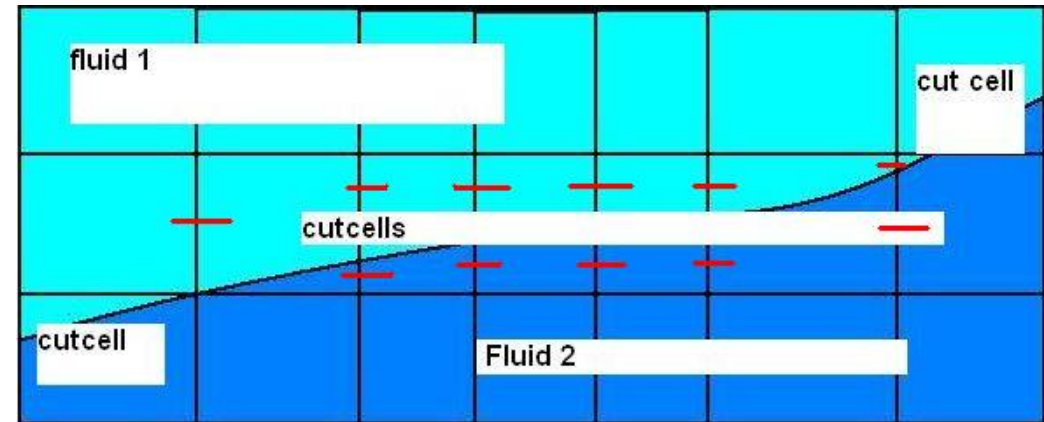


Another application of odd-even segregation: free-surface flows

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Free-surface flows are often seen as **volume-of-fluid** problems; yet they are **more challenging**; for the fluids may cross the cut-cell walls with **two very different velocities**.



How solve with a code which can compute only one value for each cell? By **segregation** again. Attend to the **above-surface** and **below-surface** velocities at cut-cell faces respectively during **odd- and even-number visits** to the solver.

And make SIVA-type adjustments to the not-attended-to variable **between** visits.

The positions of the facets defining the **surface must be updated** to fit each new velocity field; but that needs only careful interpolation.



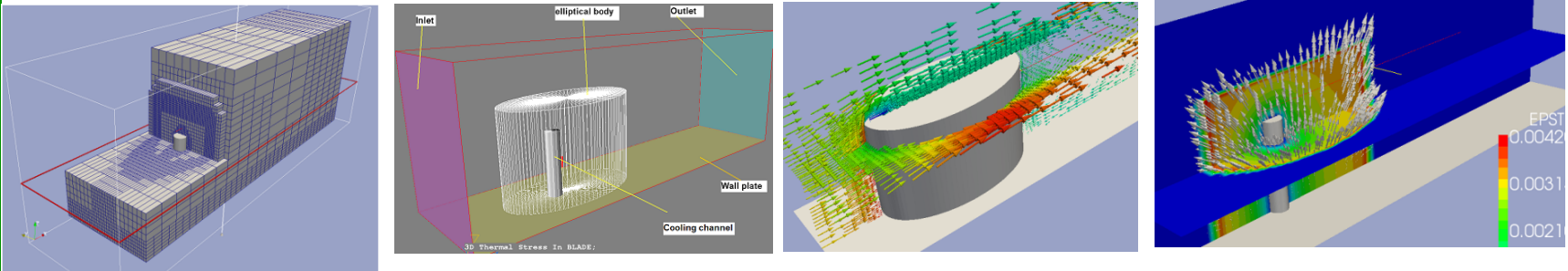
A last example; simultaneous fluid flow and solid stress for cut-cell geometries

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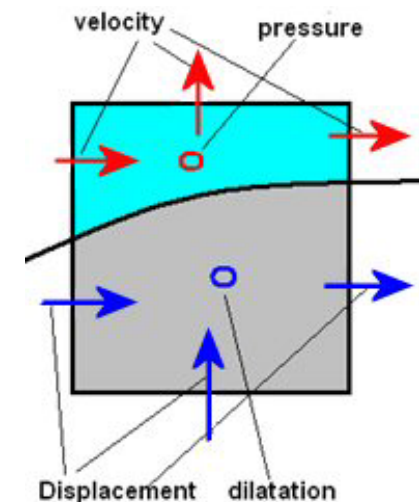
The capability of PHOENICS to compute **stresses in solids** simultaneously with **fluid flow** is rarely exercised because:

- some people still believe solid stresses **need finite elements**; and
- curved surfaces seemed to require unstructured grids, as shown:



In solids, velocities are replaced by displacements and pressure by dilatation. **Were PARSOL** to be used, some cells would have both sets. But why not? They are not unlike fluid-surface cells.

Odd-even segregation would alternate **red** with **blue** solutions, with SIVA-like links between them.





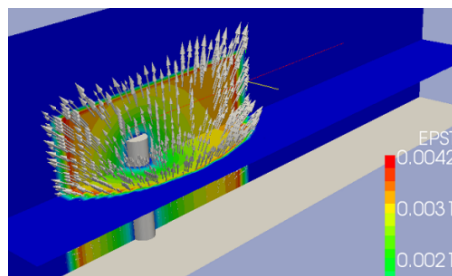
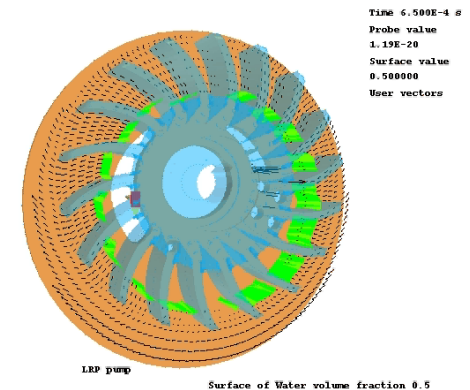
The last slide: putting it all together:
Esoteric + SimScene = Accessible

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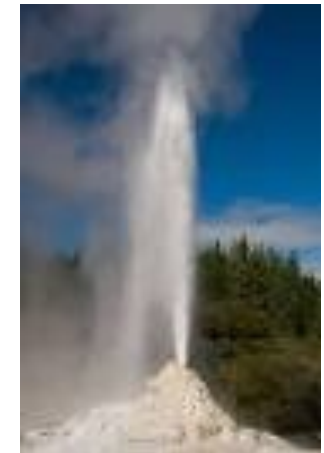
Heat-exchanger SimScenes enable designers to use CHT/CFD; so their equipment performs as predicted; and is cheaper to build.

A **free-surface** SimScene will be able to activate the odd-even segregation algorithm, the details of which its user needs know nothing, as in the **liquid-ring pump** on the right (click to activate).



A **Fluid-Structure-Interaction** SimScene will predict stresses in curved bodies with Cartesian Grids.

And a **multi-phase IPSA** SimScene will put SIVA and SIMPLE together, behind the scenes, to simulate the Old Faithful geyser.





The End

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Thank you for your attention