



# Mapping turbulent combustion by Brian Spalding

Melbourne  
2011

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Transfer Conference 2011

## Part 1: 25 centuries of CFD & HMT in 25 minutes: from conventional to **populational**

Each slide will have four parts:



what was the basic idea



what benefit it was expected to confer



why things did not work out quite as had  
been hoped



how nevertheless something good transpired



# Archimedes (267 BC)



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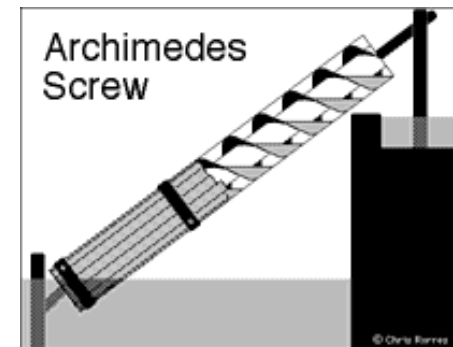
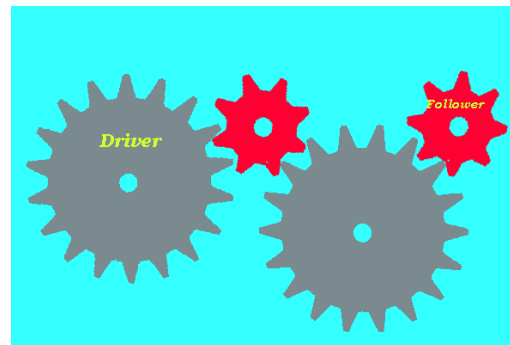
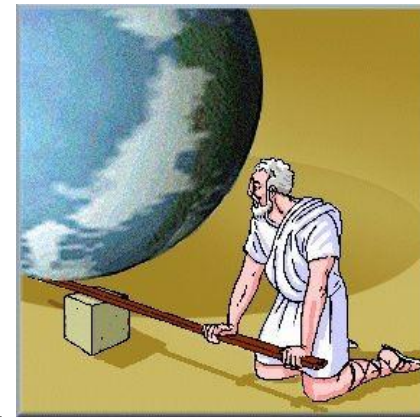


Give me a lever and a rock to rest it on,

THEN I will move the world.

No suitable rock.

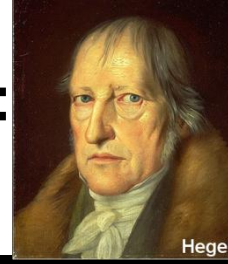
BUT... we have the wheel-barrow,  
and gear trains and the Archimedean  
spiral pump which causes **swirling flow**.





Hume

# Newtonian extrapolators: determinist philosophers



Hegel

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Proposal



Promise



Problems



Progress



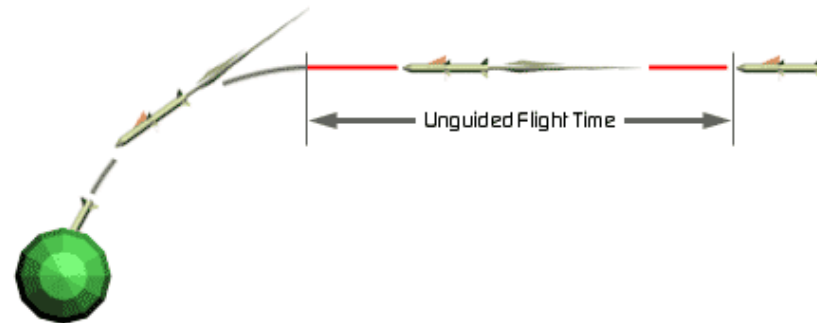
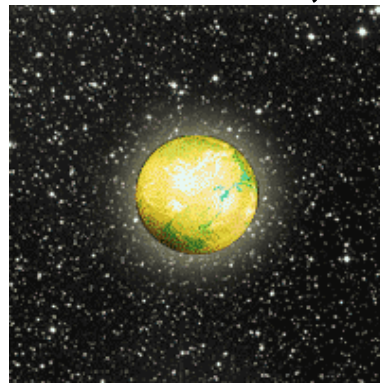
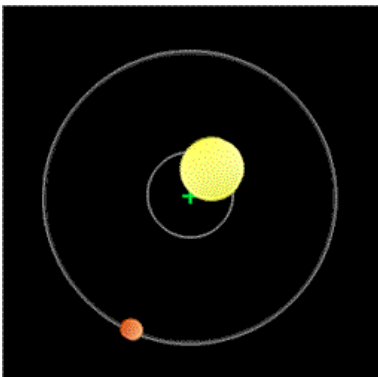
Tell us the **initial position** and **velocity** of all molecules,

THEN Newton's laws will **determine everything** that follows.



Too many molecules!

BUT... we **can** predict movements of planets and moons; and of ballistic missiles.





# Navier and Stokes



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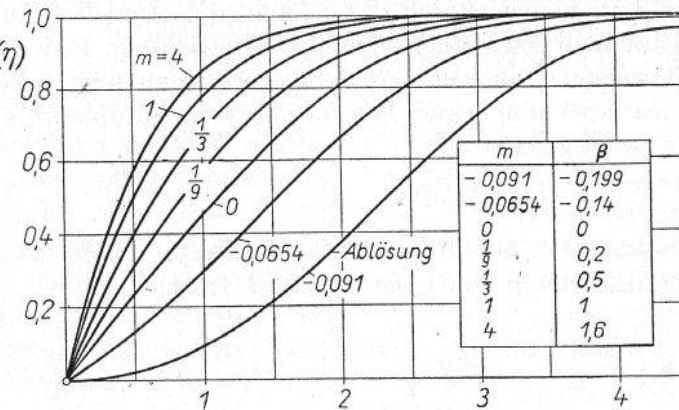


Suppose we can treat fluids as **continua**, fully characterised by **density** and **viscosity**,

THEN solving **our** equations will predict **all fluid flows**.

**Analytical** solution methods were **not powerful** enough, **numerical** methods too **costly**.

BUT... **simple flows** could be analysed, e.g. laminar **boundary layers**, wakes and jets.



Velocity profiles in laminar boundary layers on wedges of various angles  $\eta = \sqrt{\frac{m+1}{2}} \sqrt{\frac{U}{\nu x}} y$



# Charles Babbage



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I can **build a machine** consisting of  
(Archimedean!) gear-wheels and levers;

Promise



THEN it will do **numerical**  
calculations **mechanically**, *i.e.* without  
human labour.

Problems



It would have needed 25,000  
parts, weighed 13,600 kg,  
been 2.5 m tall.

So it was started, but **never**  
**completed.**

Progress



BUT it paved the thought-way for the **electronic**  
**digital computer.**







# Heat-exchanger and furnace designers

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Proposal



Give us values of heat-transfer and friction **coefficients**,

Promise



THEN we will tell you how much **surface** your equipment needs and how much **pumping power**.

Problems

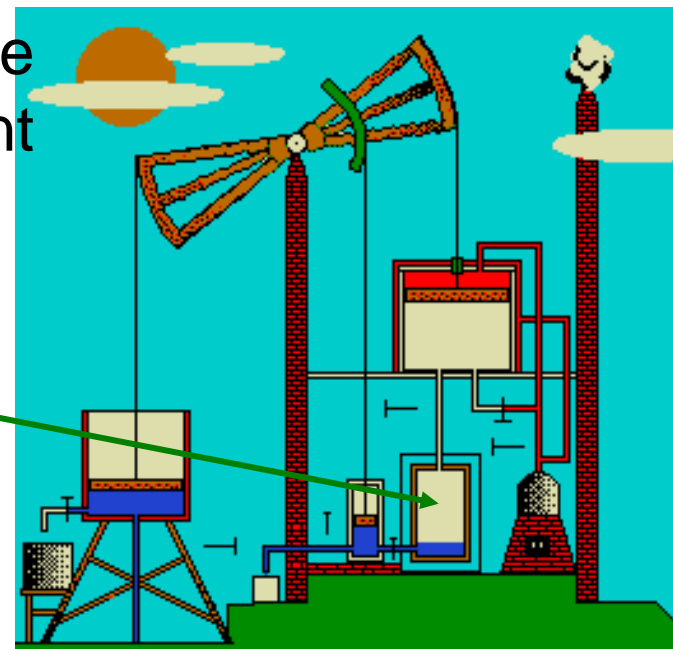
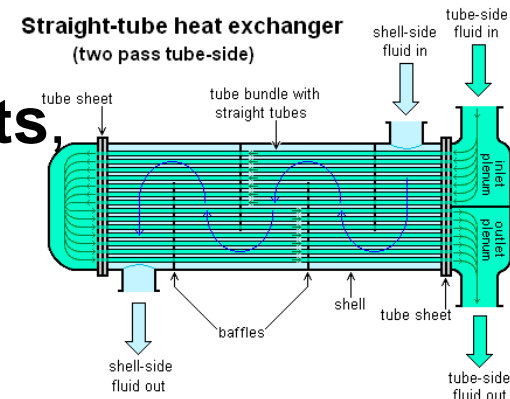


The coefficients could be known only **after** the equipment had been built.

Progress



BUT.... James Watt built his separate condenser in 1765 **without** such knowledge; And so greatly accelerated the Industrial Revolution.





# Experimentalists using Similarity Theory

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Similarity theory predicts **full-scale** performance from **laboratory-scale** measurements.

SO design engineers can use our data when expressed in terms of **Reynolds**, **Nusselt** and **Prandtl** numbers.

Experiments are **expensive**; and never numerous enough. Moreover similarity requirements sometimes **conflict**.

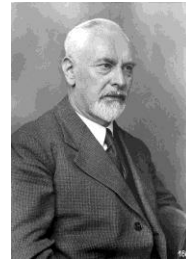
BUT correlation-based predictions **are better than guesses**; so they are used by engineers (with caution).



Reynolds



Nusselt



Prandtl

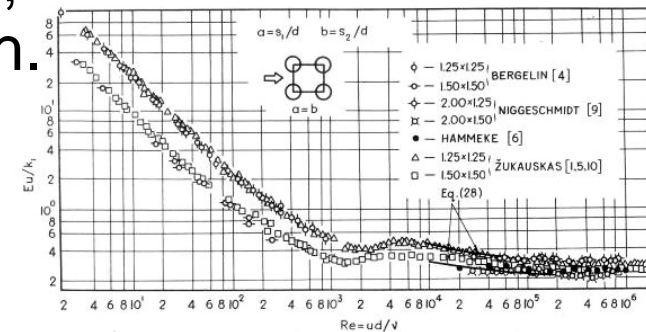


Figure 7 Pressure drop of in-line banks.

For  $(b - 0.8)/(a - 1) \leq 1$ :

$$Eu = 0.52 \left( \frac{b - 0.8}{a - 1} \right) Re^r \quad (29)$$

The exponent  $r$  is given by

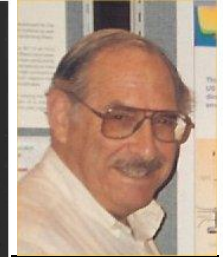
$$r = 0.12 \left( \frac{b - 1}{a - 1} \right)^{0.5} \quad (30)$$

2. Equations for staggered, equilateral triangle banks

For  $6 \times 10^2 < Re < 7 \times 10^3$ :

$$Eu = 1.42 \left( \frac{1}{a - 1} \right)^{0.33} Re^{-0.15}$$

For  $7 \times 10^3 < Re < 2 \times 10^5$ :



# CFD pioneers

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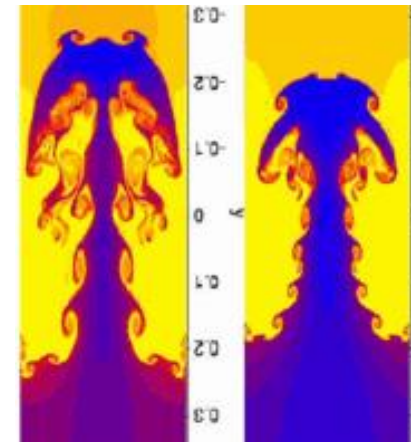
We have **digital computers** and **Navier-Stokes** equations;



SO we will **compute** the coefficients and the flow patterns; and **experiments** will be **less needed**.



**Small-scale, rapidly** fluctuating eddies (**turbulence**) govern friction and heat transfer; so the grids required are **impossibly fine**.



BUT... at least **laminar flows** could now be computed more reliably, **swiftly** and **cheaply** than they could be investigated physically.





# Turbulence modellers: Boussinesq, Prandtl, Kolmogorov

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Suppose turbulent flows differ from **laminar only** *via* **enlargement of effective viscosity**,

Promise



THEN **our** equations will **calculate** effective viscosity ; so **turbulent flow can be predicted** too.

Problems

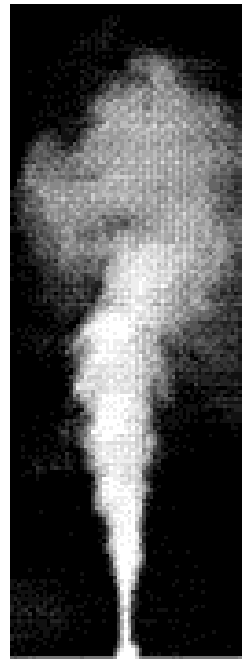
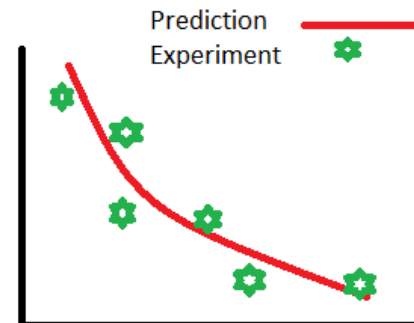


Turbulence **entails more** than enlarged viscosity; and **no model** yet predicts correctly the 'spread angle' of **both** plane and round jets.

Progress



BUT... predictions are often **good enough**, especially when '**calibrated**' using experimental data.





# Manufacturers of compressors, turbines, combustion chambers

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Proposal



We will employ those 'good-enough' methods in (don't-count-expense) computations; and

Promise



THEN design and build **efficient, cheap, reliable** combustors, turbines, *etc.*

Problems

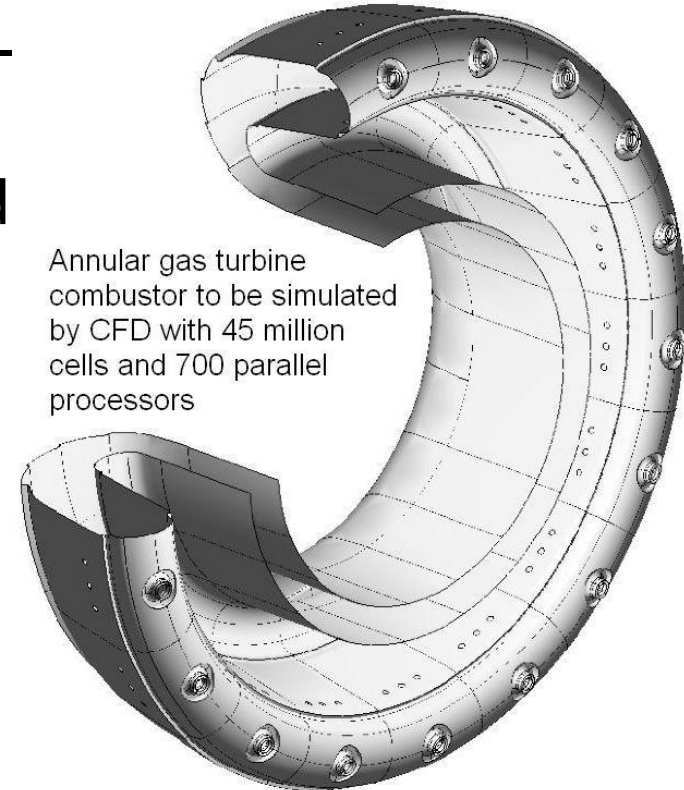


Conventional CFD is **never** 100% reliable, especially for **swirling** and **chemically-reacting** flows;

Progress



BUT... it provides at least **some** guidance; so CFD software is widely used by engineers.



Annular gas turbine combustor to be simulated by CFD with 45 million cells and 700 parallel processors



# MOTS modellers (MOTS = More Of The Same)

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Proposal



If we add **more complication** to our models, e.g. **Reynolds stresses, Large-Eddy Simulation**

Promise



THEN surely we shall make **better** predictions (or so our **professors** tell us).

Problems



Computational expense increases greatly, but **realism scarcely at all**. Why? **'More-of-the-same'** still **omits** the essential **population-like** character of turbulence.

Progress



BUT **close observers** of turbulent flames could see clearly that a single location is occupied by a **population** of **very different** gases at different times.





# 'Populational-CFD' innovators

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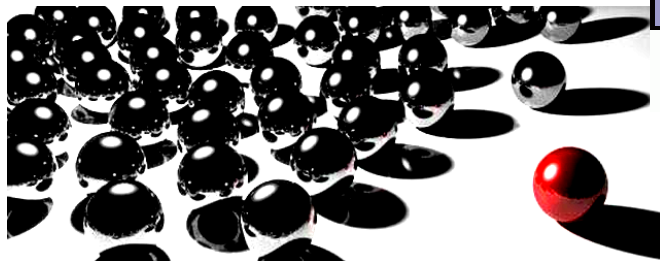
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Treating turbulence as a  
**population-at-each-point**  
phenomenon must enhance realism,



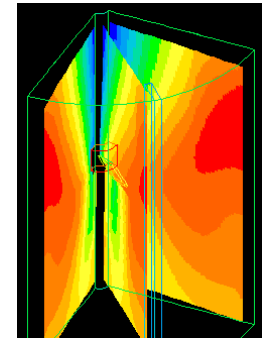
SO **discretising population space** as well as  
distance and time will allow different reaction rates of  
population elements, to be distinguished.



!nnovators are far fewer  
than '**more-of-the-same**'-ers.



BUT practicability and plausibility of  
new ideas **have** been demonstrated,  
e.g. for chemical-industry reactors.

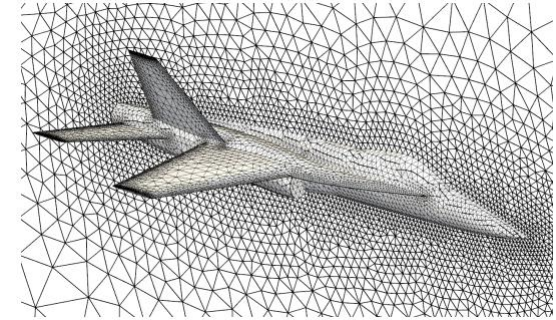
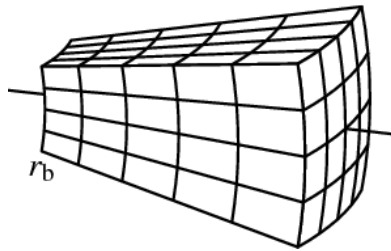




# How Populational CFD differs from Conventional CFD: 1/9

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**Both** discretise space and time by use of grids of cells, **structured** or **unstructured**.



**Both** solve algebraic mass-, momentum - & energy-  
**conservation** equations by iterative numerical  
methods

$$e_p = a_p \phi_p - \sum_{i=W,E,S,N,L,H} a_i \phi_i + a_T \phi_T + b$$

**Both** take account of (1) **sources**, (2) **diffusion**,  
(3) **convection** and (4) **time-dependence**.



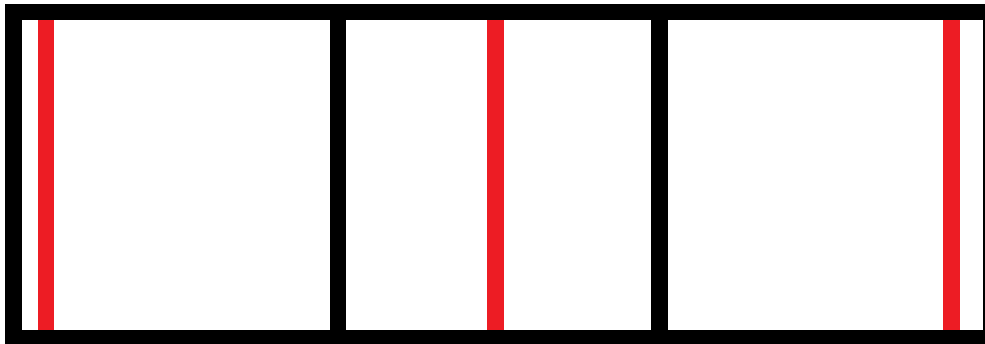


# How Populational CFD differs from Conventional CFD: 2/9

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Here conventional CFD represents 3 neighbouring cells in a structured grid, with 1 temperature for each cell.



Cool

Warm

Hot

**Horizontal position** of vertical red lines indicates temperature; with low on the left and high on the right.

Populational CFD (next slide) shows the same by **discretising temperature**, stating **how much** fluid of **each** temperature is present.

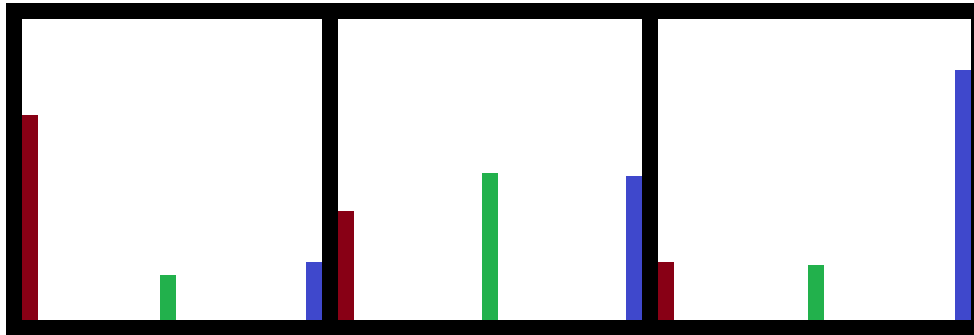


# How Populational CFD differs from Conventional CFD: 3/9

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Here **populational** CFD represents 3 neighbouring cells in a structured grid with **three** temperatures for each cell



**Each** cell has **some** cool, warm and hot fluid in it, but **proportions** differ. These proportions are measured by the lengths of the brown, green and blue lines.

The cell-average temperature is equal to the **weighted mean** of the three discrete temperatures of the fluid population.

PopCFD contains all information of ConCFD and **more: viz. distributions.**

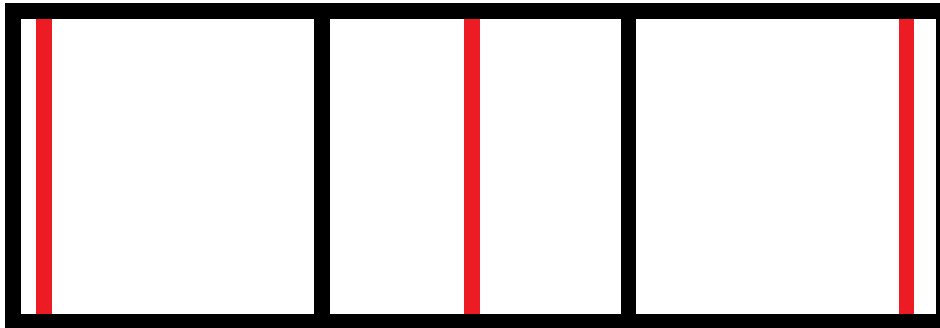


# How Populational CFD differs from Conventional CFD: 4/9

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Let **time** be the independent variable increasing from left to right: as does temperature, So a **heat source** exists.



Chemical-reaction heat sources vary strongly with temperature. So different members of the turbulent **population react at different rates.**

Conventional CFD cannot reflect this.

Populational CFD has come into existence for the reason that:.

Conventional CFD **cannot simulate turbulent combustion.**

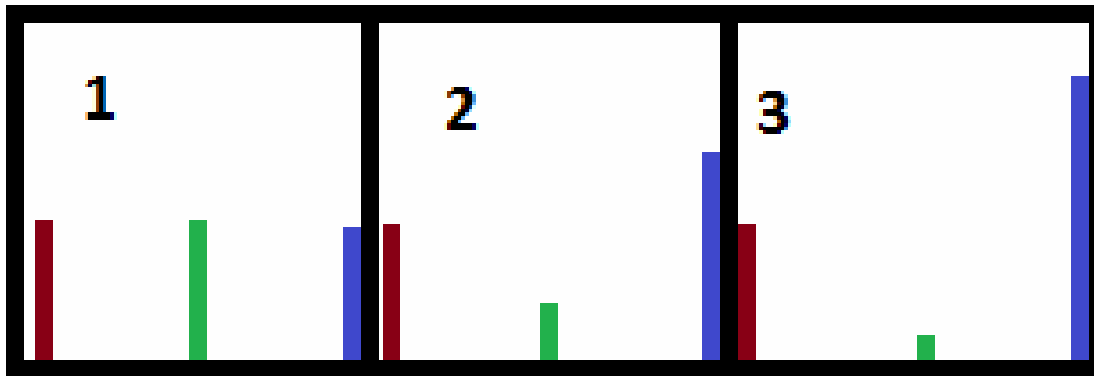


# How Populational CFD differs from Conventional CFD: 5/9

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Populational CFD can recognise that: brown fluid is **too cold** to burn and blue is **already** burned; but green **can** burn.



So **brown** height stays constant with time, **green's** diminishes and **blue's** grows by the same amount.

To use three temperatures is insufficient; but even **as few as three** is better than **conventional CFD's one**.

**Populational CFD can simulate turbulent combustion.**



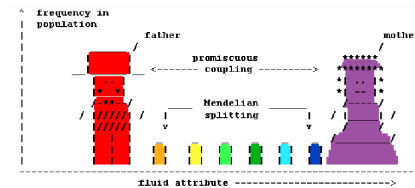
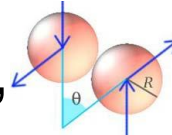
# How Populational CFD differs from Conventional CFD: 6/9

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Conventional CFD accounts for **four** processes, (sources, diffusion, convection & time-dependence); but Populational CFD accounts for **two more**:

(5) **Merging**, by way of **collision**, **coupling-and-splitting** or **engulfment**, which influence **turbulent combustion**, and



(6) **differential (i.e. selective) convection**, which influences **buoyant and swirling flows**.



The next slide explains item (6).





# How Populational CFD differs from Conventional CFD: 7/9

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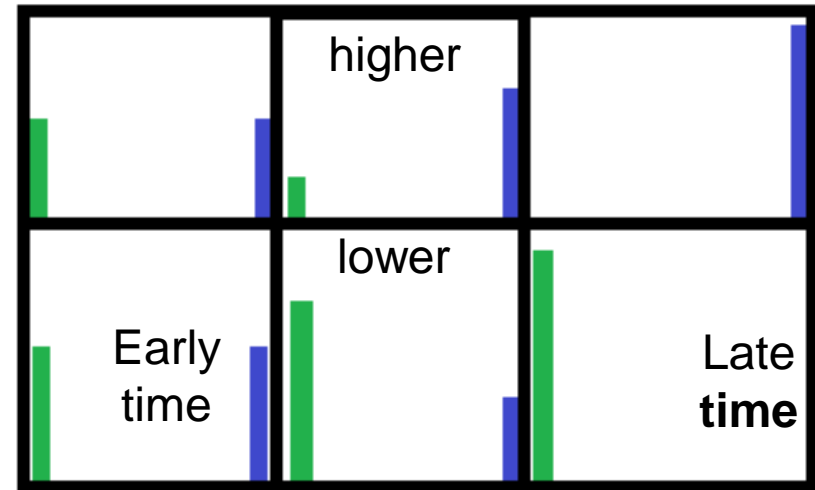
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Even a **two**-member population can explain the well-documented (but woefully ignored) **body-force-induced un-mixing** process.

This is encountered in **buoyant** and **swirling** flows.

As time proceeds **green** fluid moves down and **blue** fluid up.

**Differential convection** in vertical direction. 2 members (green & blue) with differing body forces: buoyancy; or centrifugal force in swirling flow.



The discretized variable could be:

- temperature in buoyancy-driven flow  
or
- circumferential velocity in swirling flow.



# How Populational CFD differs from Conventional CFD: 8/9

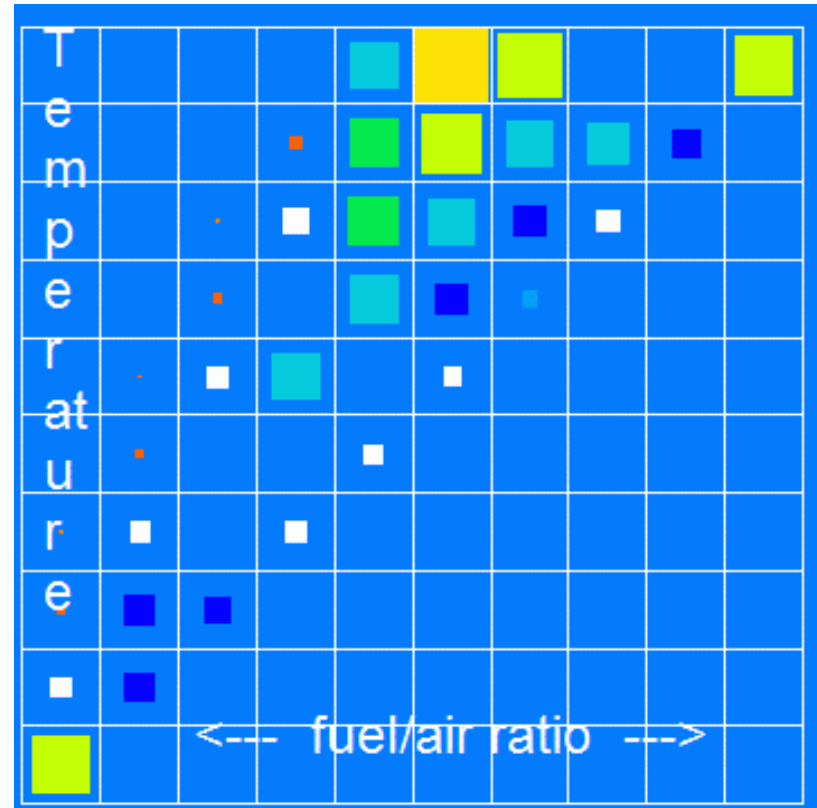
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Those populations (of temperature and circumferential velocity) were **one-dimensional**. But one may choose to discretise **two** (or more) variables.

Example 1. For combustion:  
**10 temperature and 10 fuel/air ratio intervals in each  $x\sim y\sim z\sim t$  cell.**

The **sizes** of squares in each population-grid cell show the **proportions of time** the fluid is in each state.





# How Populational CFD differs from Conventional CFD: 9/9

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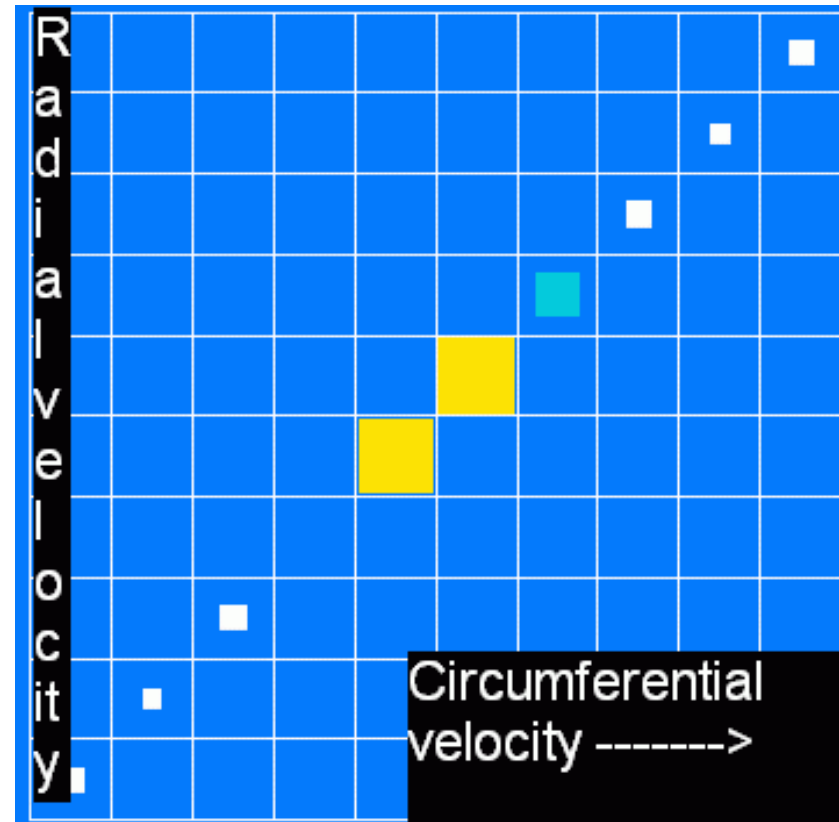
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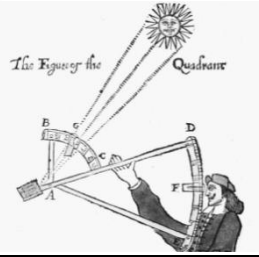
Example 2. For swirling flow, one might choose to discretise the **circumferential** and **radial velocity** components.

The population distribution **might** look like this. Centrifugal force causes **high radial** velocities.

But this is a **guess**; for no-one has yet done the calculations!

Who will be **the first** to do so?





# Turbulence cartographers

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"Give me the map there",  
commanded King Lear  
(act 1, scene 1);



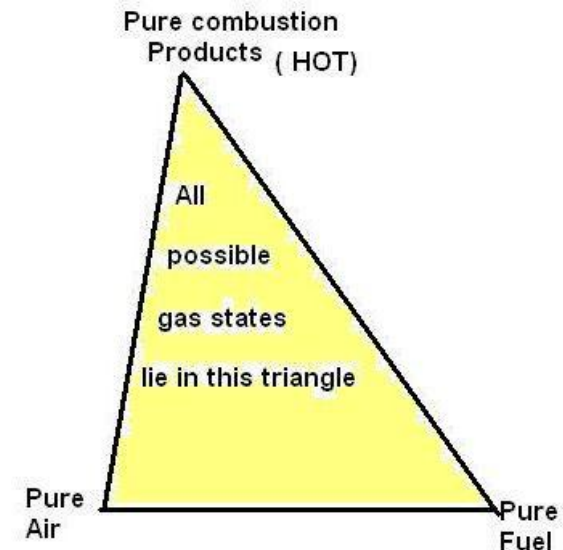
THEN hoped to distribute  
the **three parts** of his kingdom,  
and enjoy a **peaceful old age**.



His **daughters** made  
the play truly into a tragedy.



BUT.... maps **are** used with  
success by **2D-population  
modellers** of combustion and **might  
be by swirl-flow** modellers also.





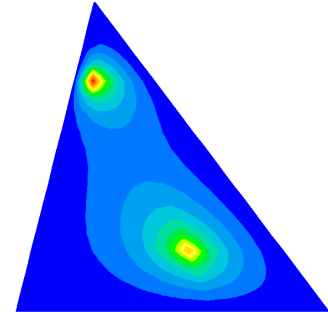
# The turbulent-combustion map-users

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The population of turbulent reacting gases at a space-time location can be described by contours on a **temperature-rise versus fuel-air ratio** map.



THEN populational CFD can solve equations which, for each location, **compute population-member-concentration changes** resulting from **merging** and **differential convection**.



**Well-tested** formulations for differential convection are still lacking;



BUT... one can always guess; or **neglect!**







# A turbulent-swirling-flow map

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For swirling flows, **circumferential** velocity and **radial** velocity are plausible **map co-ordinates**.



THEN **equations** for particle movement through this 'population space', **based on momentum conservation**, could be solved,



**Differential convection** is of the essence; and the 'engulfment' process of population-member - merging must probably be replaced by another.



BUT... the turbulent-combustion **pattern** could be used as a start.



# End of Part 1 Beginning of Part 2

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Here ends the 25-century review

Now follows a closer look at turbulent-combustion  
models from the populational view-point

## Contents

2.1 Describing further the **Tri-Mix ‘map’** of  
turbulent combustion..

2.2. **Placing** models of turbulent combustion **on the  
map.**

2.3 Explaining how gas-state distributions can be  
computed *via* **finite-volume equations**

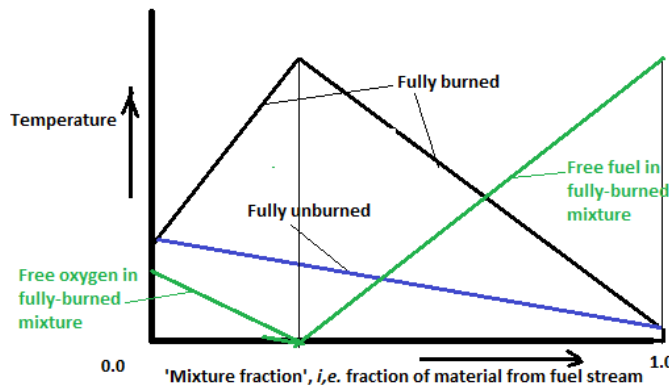
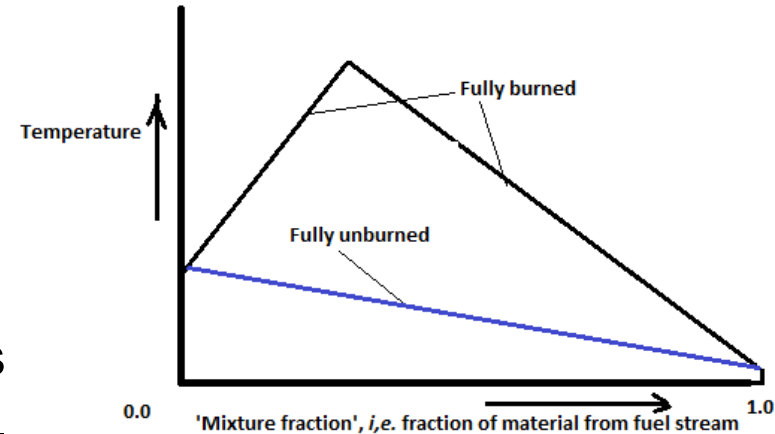


## 2.1 The Tri-Mix map; Well-known precursor plots.

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The right-hand plot shows how the **temperature** of a fuel-air mixture varies with fuel proportion, when fuel is (upper) fully **burned** and (lower) fully **un-burned**. The '**adiabatic temperature rise**' is the vertical distance **between** them.



The left-hand plot shows the **free-fuel** and **free-oxygen** values for the fully-burned condition,. The mixture fraction at which both oxygen and fuel are zero is called '**stoichiometric**'.

**The 'TriMix' diagram is a way of mapping the states which lie between the fully-burned and fully-unburned extremes.**



# The Tri-Mix map; uses, and nature

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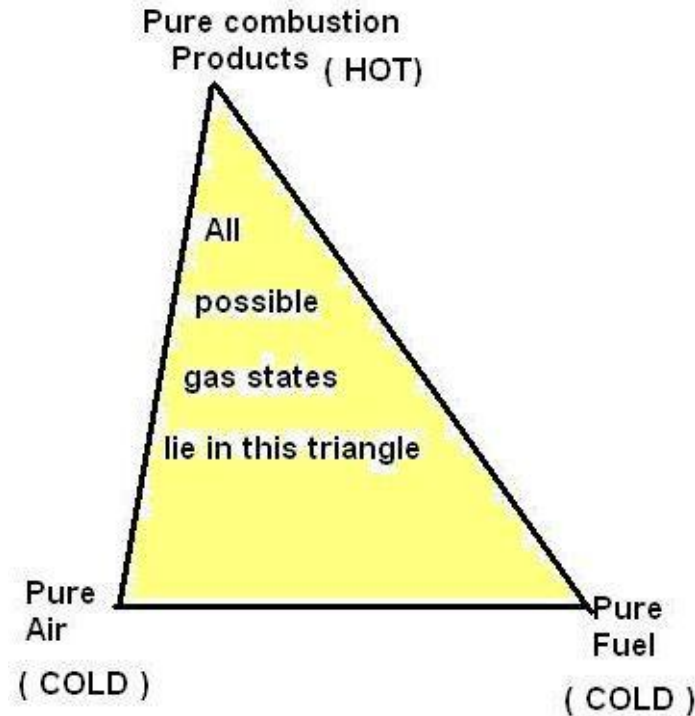
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The diagram can be used:

- for **describing** fuel+air flames; and
- for representing and comparing **theoretical models** of combustion.

Its **horizontal dimension** is mass fraction of fuel-derived material, or, **in atomic\_nitrogen terms**:  
 $1.0 - \text{atomic\_nitrogen fraction}/0.768$ .

Its **vertical dimension** is the **adiabatic temperature rise** resulting from complete combustion of the fuel (to CO<sub>2</sub> and H<sub>2</sub>O).



The TRIMIX diagram  
( i.e. Temperature Rise~MIXture fraction )

Points lying outside the triangle correspond to **non-physical negative concentrations**.

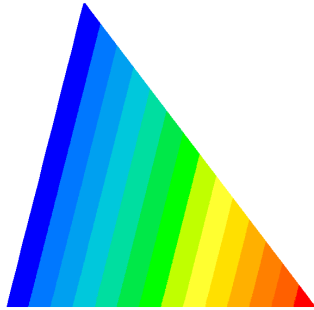


# The Tri-Mix map; contours of various thermo-physical attributes

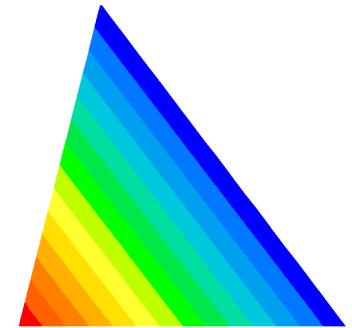
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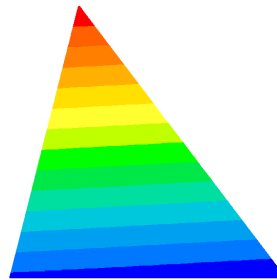
If we assume that diffusivities of all gases are equal, C and H oxidise in proportion, and concentrations of O, OH, NO, *etc* small, then:



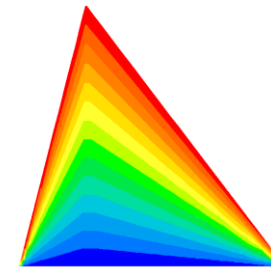
here are the distributions of unburned **fuel** (left) and free **oxygen** (right). Red is high, blue low, in all cases.



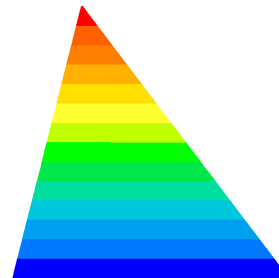
Here is the (adiabatic) gas **temperature** (right);



and the **reactedness** (left);



and finally the concentration of **combustion products** (right).



Any other properties such as density and viscosity can also be computed and displayed.





# The Tri-Mix map; contours of various chemical reaction rates

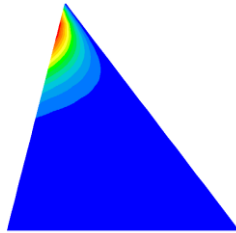
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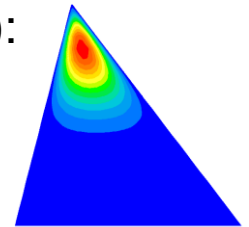
Knowing the composition and the temperature, chemical kineticists can (in principle) compute the instantaneous **rates of chemical reaction** per unit mass of mixture in the various states.

There are **three kinds** of reaction to be considered, of which the **rate-contours** are shown below (red is high rate; blue is low rate):

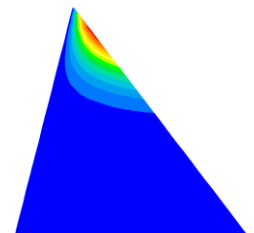
1. the main **energy-producing oxidation** of the fuel, which is what we **desire** to promote;



2. the **undesired** reaction producing **oxides of nitrogen**; and



3. the often equally-undesired **smoke-creating** reaction.



4.. Note that we have not yet considered any particular flame  
We have simply assembled knowledge about the attributes of **all possible members** of the gases-in-flame population.



# The Tri-Mix map; contours of population-member density

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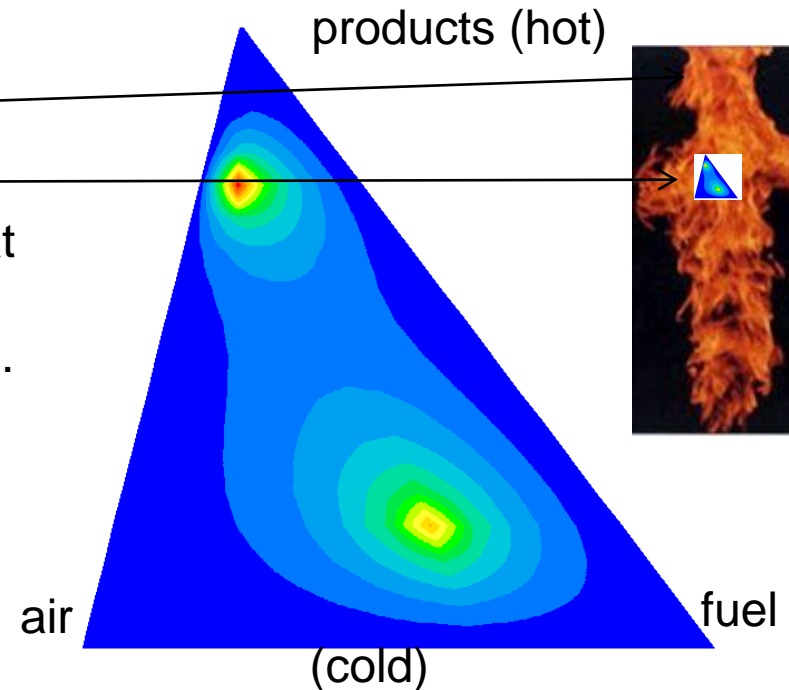
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This contour diagram **does** relate to a **particular flame**, and to a **particular geometric** location. It describes **the proportions of time** in which the gas at that point is in each of the possible **states represented on the state-map**.

Time proportion means **probability** or **mass fraction** or **population density**. Multiplication by their reaction rates & integration over the triangle gives **total** rates of heat, NOX & smoke formation.

The **task of simulation** of turbulent combustion is therefore 'simply' that of determining **what this population-density distribution actually is**.

Of course, this must be done for **every location** in space; and, for non-steady flames, for **each** (not too small) **instant of time**; or rather, for **each 'cell'** in the **space-time** grid of the computation.





## 2.2 Putting models on the map; two **one-member** populations

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Modeling means '**neglecting awkward facts**' such as:

- diffusion coefficients **do differ somewhat** from gas to gas; and
- oxidation of the C and H in a hydrocarbon **do not** proceed at **always-proportionate** rates.

These neglects are not too far from the truth..

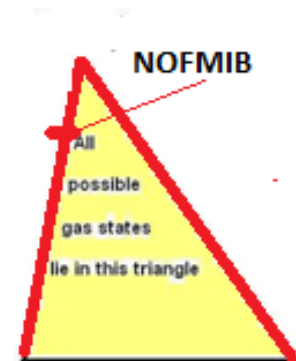
**Very far** is the **often-used NOFMIB** model  
(*i.e.* **NO-Fluctuations, Mixed-Is-Burned**).

Its 'population' is a **single point** on the **upper boundary** of the triangle.

**The horizontal position** is determined by solving a **single** finite-volume equation for the **mixture fraction**.



**Little less** extreme is **NOFL** (*i.e.* **NO-FL**uctuations), which also uses **single-point** representation, but does allow the point to be **anywhere** in the triangle. **Two** finite-volume equations determine its location: for **mixture fraction** and for **unburned-fuel** fraction.





## Models on the map: **two-member** populations

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The **eddy-break-up** model(1971) postulated a population of **two members**, both having the same **fuel ratio**, but **one fully burned** & the other **fully unburned**.

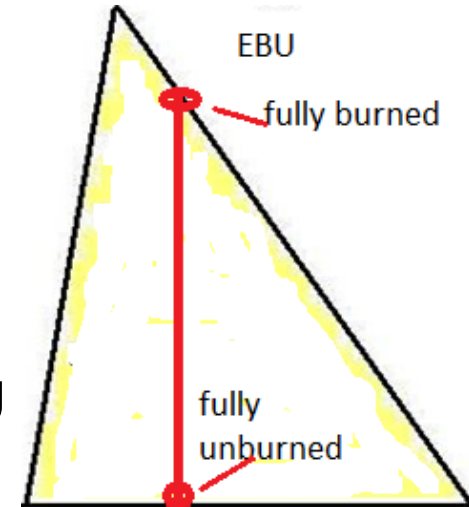
The two members were supposed to **collide**, at rates fixed by **hydrodynamic** turbulence, forming **intermediate**-temperature and -composition material which **quickly** became fully burned.

This model provided a (negative) source term in the finite-volume equation for the unburned fuel fraction, often expressed as:

$$- \text{constant} * \text{density} * r * (1 - r) * \varepsilon / k$$

where  $r$  is the local reactedness of the mixture, so that  $r : (1-r)$  is the ratio of burned to unburned material;  $\varepsilon$  &  $k$  are from k-epsilon model.

**This link** between **hydrodynamics** and **reaction rate** appears in some form, in almost all subsequent models of combustion.





# Models on the map the 2-member presumed-pdf model

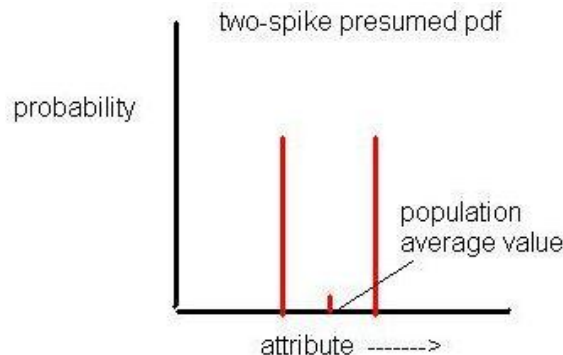
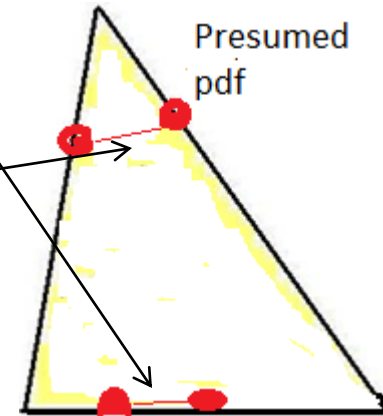
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Also in 1971 appeared the first ‘**presumed-pdf**’ model, which is represented by the two red blobs on the base. (because at first the fluids were non-burning), and by two more on the sides when extended to **mixed-is-burned** models of turbulent flames.

Their locations were computed from **two** finite-volume equations: for the **mixture fraction** and for the **root-mean-square fluctuations**.

The second of these (the ‘**g**-equation’) was **novel**.



The presumed shape of the pdf (*i.e.* probability-density function) is shown on the left.

Variants of this model are still often used.



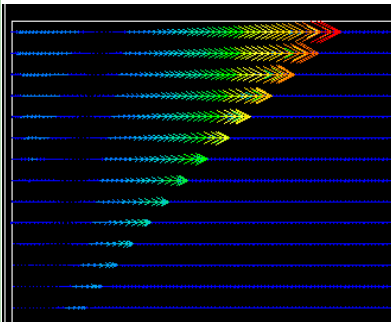
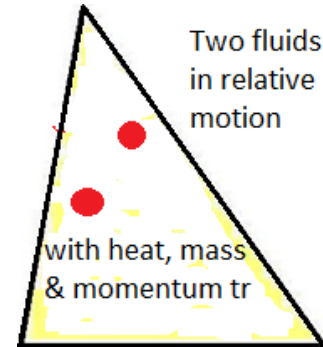
# Another 2-member model on the map two-Navier-Stokes-equations model

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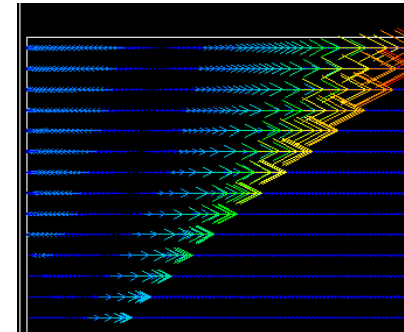
Invented so as to **simulate two-phase (e.g. steam-water) flows, the IPSA algorithm** was applied in 1982 to a **two-member** population of burning gases.

It solves mass, momentum and energy **equations for both** members; predicts their **relative motion**.



In flames propagating in ducts, **hotter** members (right) overtake **colder** ones (left); so mixing and combustion are intensified.

[Time is UP; distance RIGHT]



This model **can accommodate** and generalise **EBU, EDC** (see later slide) and **presumed-pdf** assumptions. But it is seldom used. **Why not?** Few professors have paid attention to two-phase-flow CFD.

A pity; for this model **can** do what **conventional** turbulence models **cannot**: namely **simulate un-mixing**.





# Models on the map: A four-member-population model

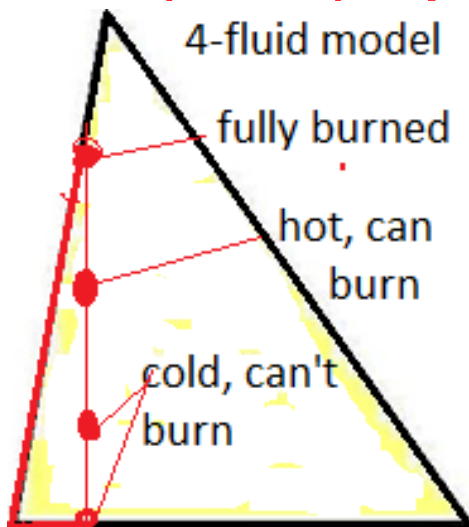
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Two facts about turbulent pre-mixed flames in plane-walled ducts

1. Increasing flow velocity increases flame speed; flame angle is constant
2. Sufficient increase of velocity **extinguishes** the flame

**EBU (2-fluid) explained 1, not 2.**



The solution (24 years later !) refine the 'population grid'.

Eddy-break-up used a **two**-member population; so why not try using **four**? It **worked!**

The presence of the '**hot, can burn**' fluid (see left) allows space for chemical kinetics.

So extinction could be predicted (in principle).

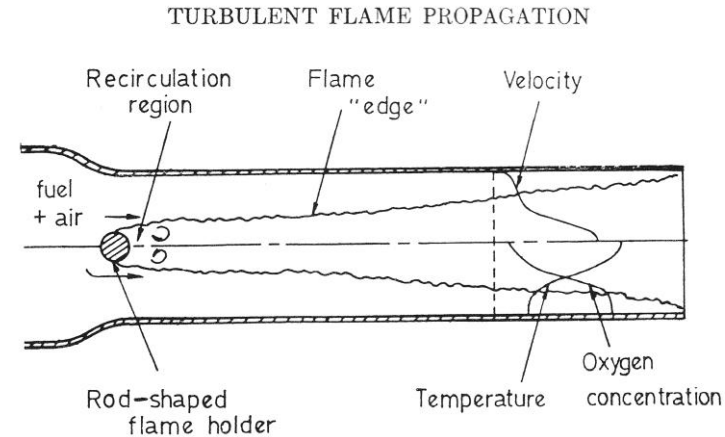


FIG. 1. The process under consideration.



# How the four-fluid model allowed for finite chemical reaction rates

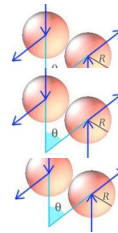
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The Eddy-Break-Up postulate was that fully-burned and fully-unburned gas fragments **collided** and merged, at concentration-proportional rates, and the resulting mixture combusted instantly. With 4 fluids, there are **more pairings** possible.

## Collisions between fluids

1 and 3 created fluid 2,  
2 and 4 created fluid 3,  
1 and 4 created fluid 2  
and also fluid 3.

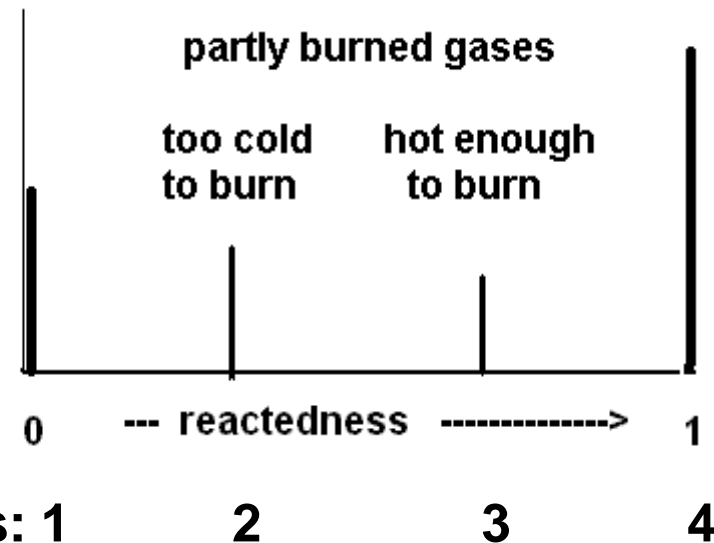


mass fractions

Reaction of fluid 3  
created fluid 4  
at a **chemistry-controlled** rate..



## profile presumption of the four-fluid model



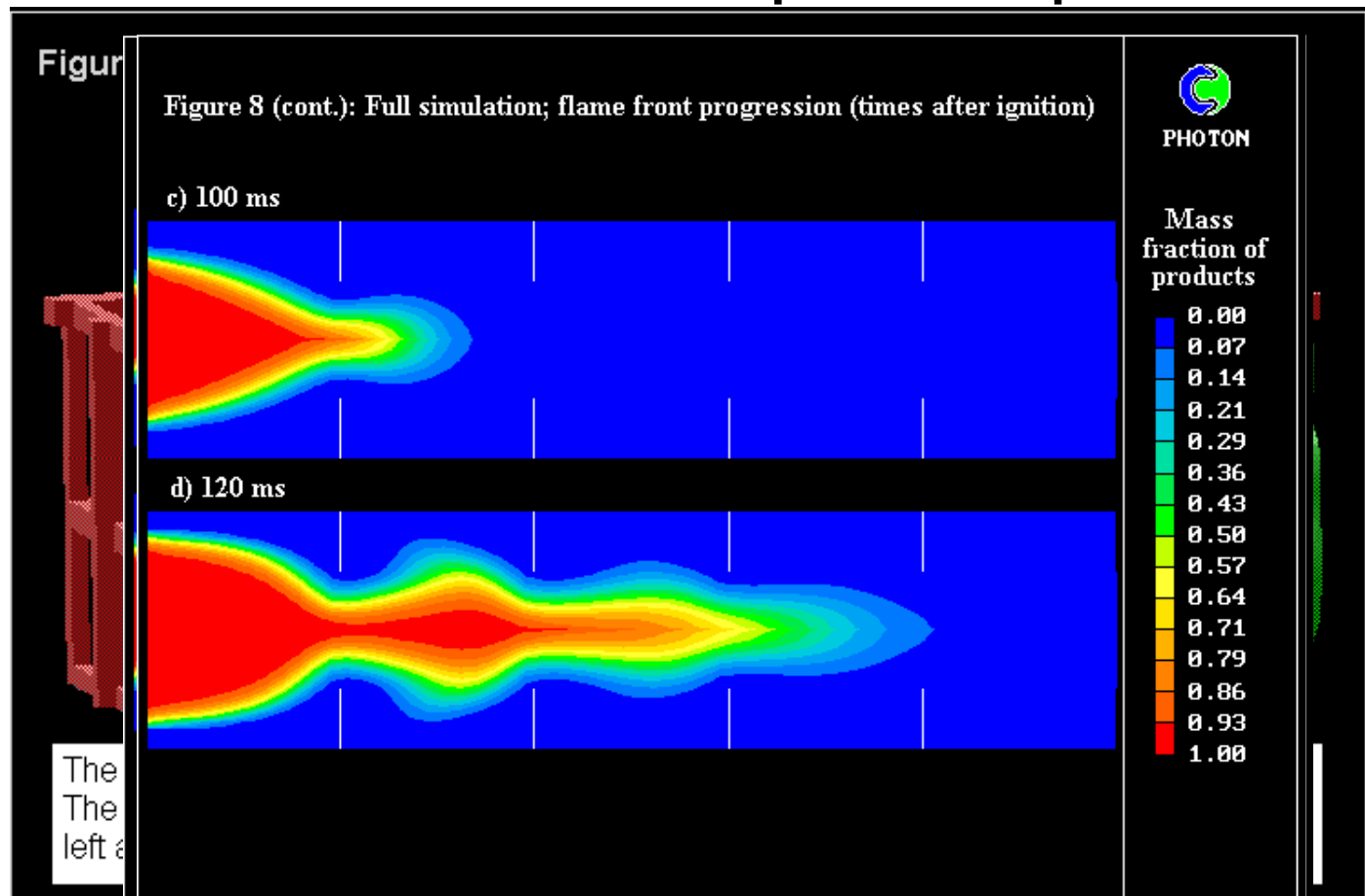


# Applications of the four-fluid model to transient pre-mixed flames

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The four-fluid model was **used successfully** for simulating flame spread in a **baffled duct** and for **oil-platform explosion** simulation.





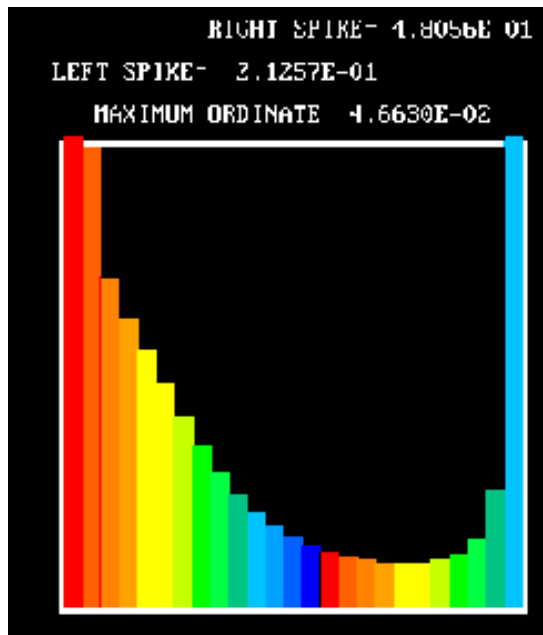
# Models on the map: from 4 to many; **the multi-fluid model**

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In conventional CFD, we **divide space-time** into as many intervals as accuracy requires.

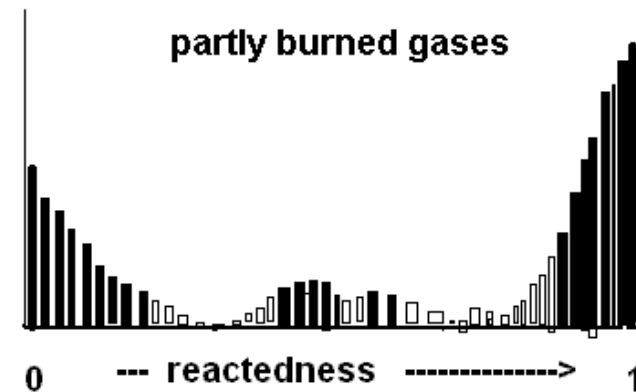
Why not do the same for the population-defining variable at each point? **This worked too!**



profile presumption of the  
MULTI-fluid model

mass  
fractions

partly burned gases



On the left is the calculated pdf of a 40-member population in a 'well-stirred reactor'.

Its shape depends in the relative rates of **merging** and reaction and on the postulated dependence of the latter on **reactedness**..

The (truncated) spikes at left and explain the success of the EBU **spikes-only** presumption.



# Models on the map : A fourteen-member 2D population

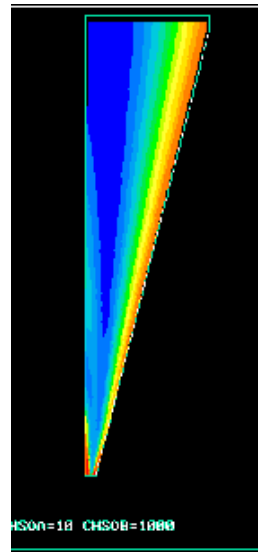
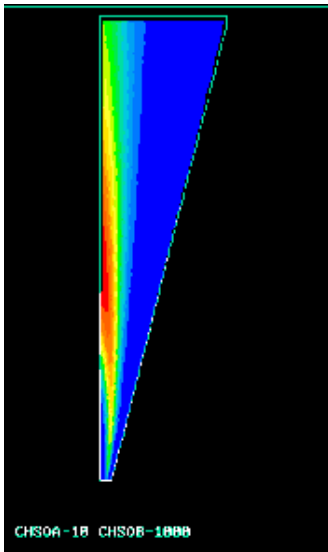
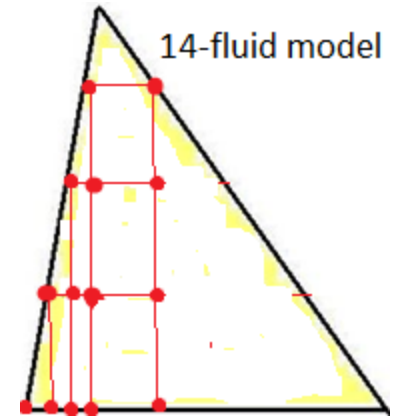
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EBU is often applied to non-premixed flames, with dubious validity.

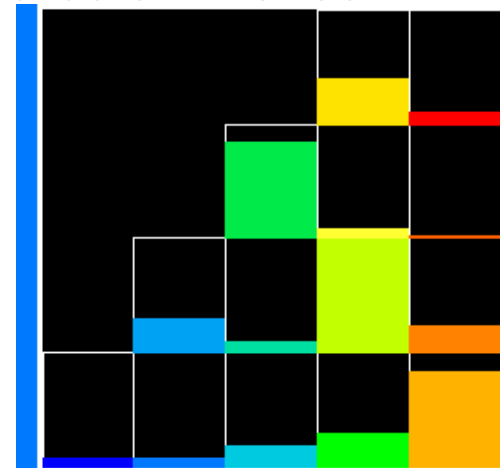
So a 1996 **fourteen-fluid model** was the partly-pre-mixed Bunsen-burner flame.

Its TriMix representation is shown on the right.



On the left are concentration contours of two of the fluids for a turbulent Bunsen burner.

On the right is a 2D probability density function for one point in the flame. (Trimix had not yet been invented).





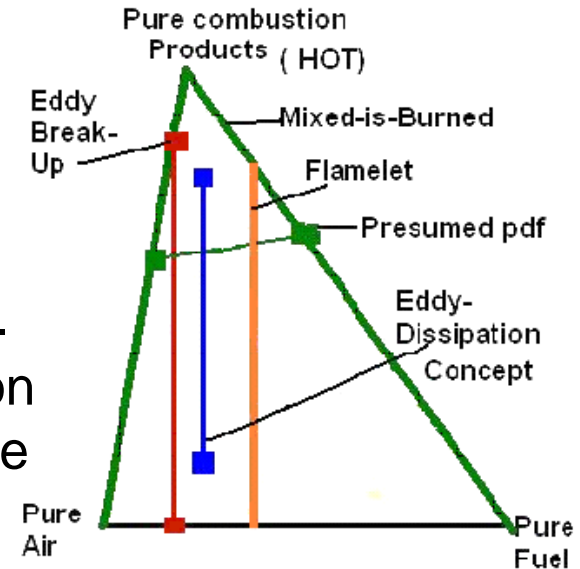
## Other models on the map:

1. eddy-dissipation concept ;
2. flamelet

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1. The 1981 EDC postulates a two-member population; its members are (1) the so-called '**fine structures**', occupying little space; and (2) the **remainder**; both are shown as blue blobs on the right. It is claimed that the fine-structures location allows the reaction rate of the mixture to be calculated. What a **clever blob**!



2. The 1980 **Flamelet** model postulates a population **distributed** along a vertical line, from unburned to burned, but (like EBU) with most fluid at the ends.

The shape of the distribution is supposed to be the same as in a steadily-propagating laminar pre-mixed flame. But why should it be? The last assumption allowed complex chemical kinetics to be introduced, and much computer time to be consumed. But their **dubious basis** renders their results correspondingly doubtful.



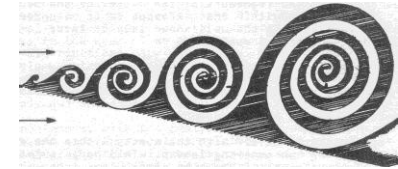


# Other models on the map: 3. **ESCIMO** (=**E**ngulfment, **S**tretching, **C**oherence, Inter-diffusion , **M**oving **O**bserver)

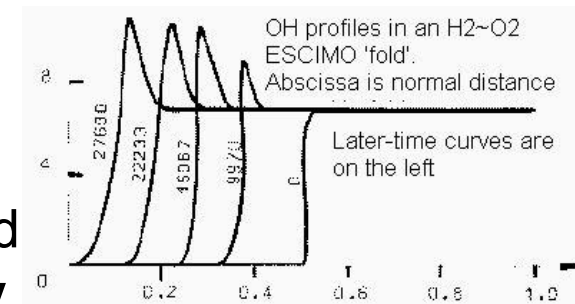
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The 1976 ESCIMO model also saw small laminar flames as players in turbulent combustion, namely as (more plausible?) **rolling-up vortices**.

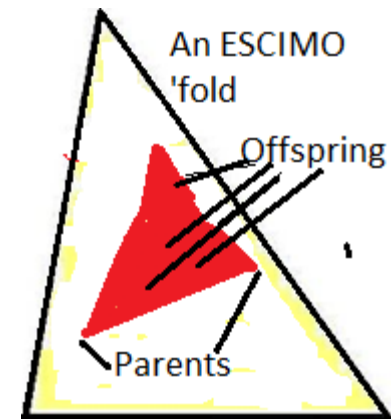


These were subjected to one-dimensional unsteady analysis with results as indicated.



**In contrast to** "flamelets", the 'engulfed' and 'engulfing' parents of a 'fold' could have **any temperature and composition**.

Therefore an 'ESCIMO event' might have been represented on the TriMix diagram by way of a patch as shown on the right.



ESCIMO was 'in **advance of its time**'; but its ideas may yet come to fruition as part of populational CFD.



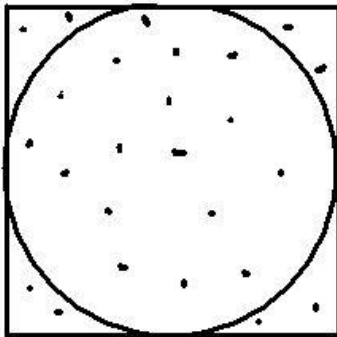
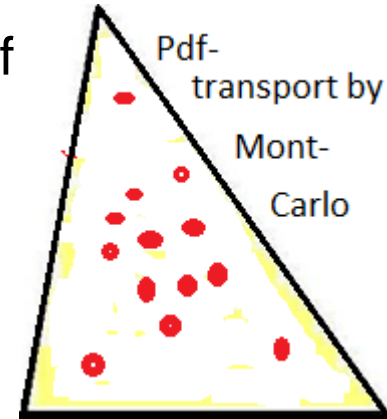
## Other models on the map: 4. the 'Pdf-Transport' Model

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Populations can be completely described in **terms** of **probability-density functions**; so the 1981 'pdf-transport model' **appeared** to meet the need.

Unfortunately, its first introducer chose the **Monte Carlo** method for solving the transport equations, expressed on Tri-Mix as random points.



This is **legitimate**, just as one **can** compute  $\pi$  by counting how many uniformly sprinkled sand particles lie **inside** and how many **outside** the circle. But there are quicker ways!

Therefore large computing times, and foreign-to-CFD-specialist language, have delayed development of the model.



Why is Monte Carlo still used? Look left.



## 2.3 How population distributions can be best computed

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**Currently fashionable models** of combustion (EBU, EDC, flamelet) and turbulence (RANS, LES) **lack essential populational ingredients.**

**Pdf-transport** is weighed down by its **Monte Carlo** baggage and unlike-CFD jargon.

But **discretized-population CFD** is as **easy to use** as **conventional CFD**; it just has a **few extra items** namely:

- extra **variables**, *viz* mass fractions of each population element;
- extra **terms** in *equations*, *viz.* **merging; differential convection**
- extra **empirical constants**, *e.g.* for **merging\_rate / ( $\epsilon/k$ )**
- extra **research opportunities**, *e.g.* unstructured **population grids**
- extra **avenues to explore**, *e.g.* **population-grid** refinement
- extra **experimentally-testable items**, *e.g.* population-member **concentrations** and attributes





Alexander Pope wrote: "Be not the first by which the new are tried."

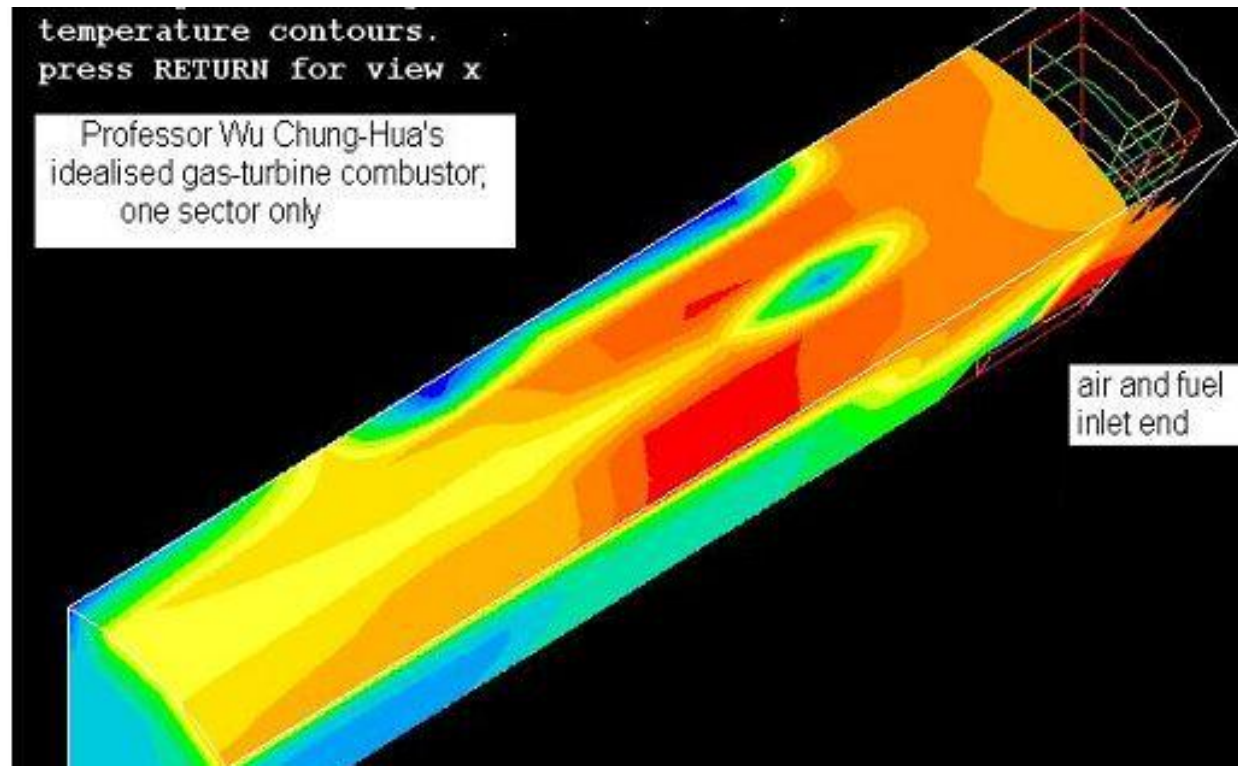
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Here is a 30-  
year old  
calculation of  
temperature  
contours in  
(one sector of)  
an idealised  
gas-turbine  
combustor,

NOFL was  
the model  
used

Don't worry. You **won't** be the first.  
Populational CFD is not all that new.





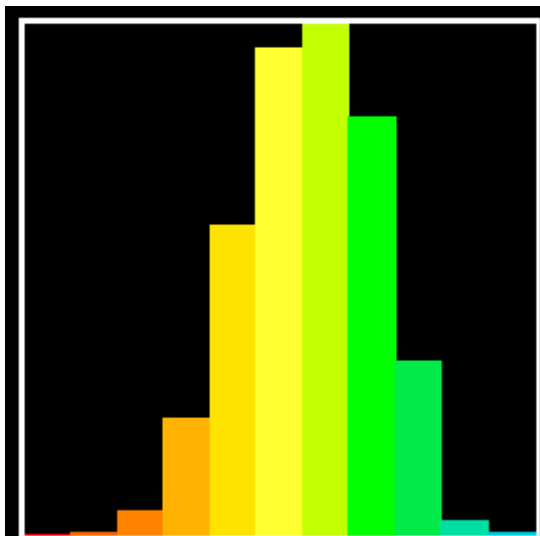
# Smoke formation rate is influenced by turbulent fluctuations

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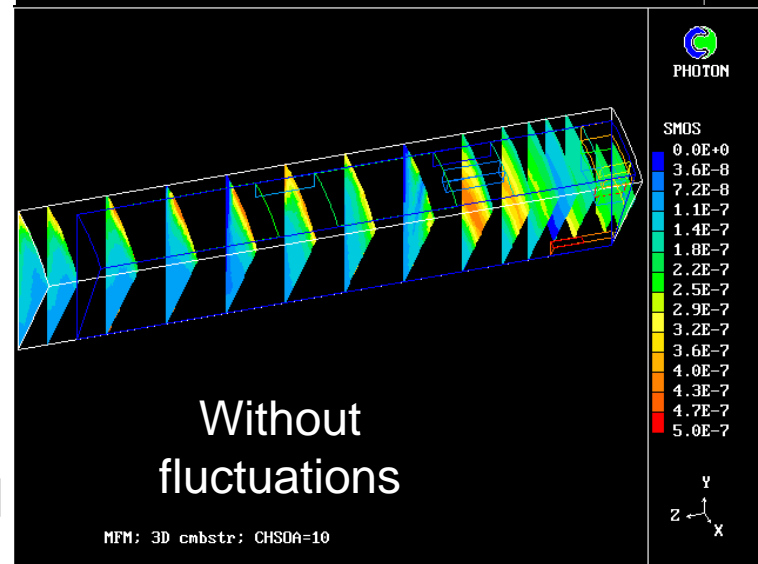
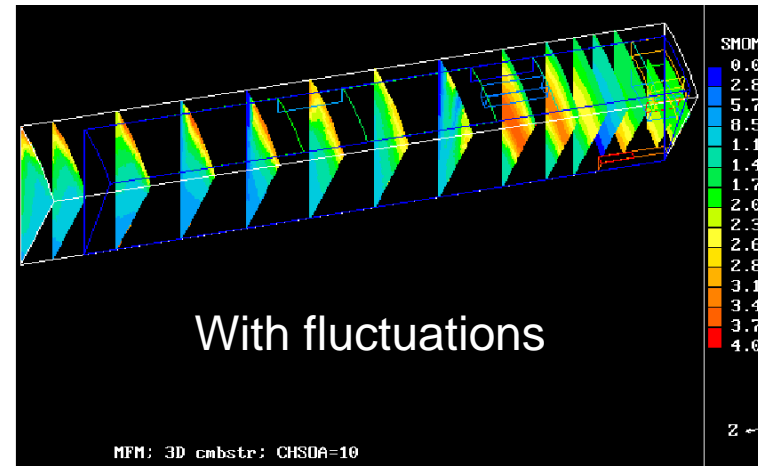
20 years later, this combustor was used to show how **fluctuations** of fuel-air ratio affect predictions of rates of **smoke formation**.

The small **differences** are **significant** when CFD is being used to **optimise the design**.



← mixture fraction increases

A 10-fluid model was used with fuel-air-ratio as the population-dimension  
Each cell had its own pdf.







# Computing population distributions; a grid-refinement study

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2-, 4-, 14-, 40-, 100- and multi-member populations appear above. But **how many** does one truly need? There is no **general** answer.

In **conventional** CFD, the needed sizes of **space interval** or **time step** are found by comparing results obtained with **various** sizes .

The same is true of **Populational** CFD. **Grid-refinement** studies must be made, as shown here for a 2D population:

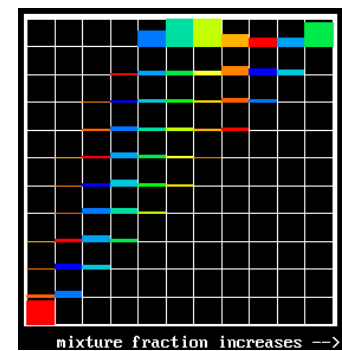
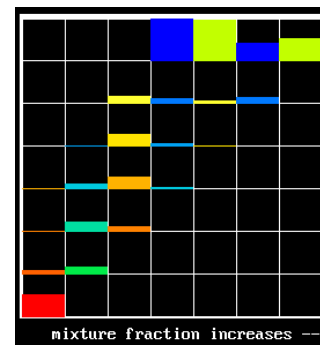
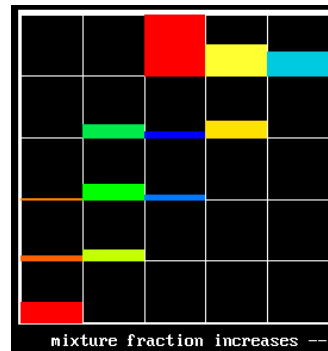
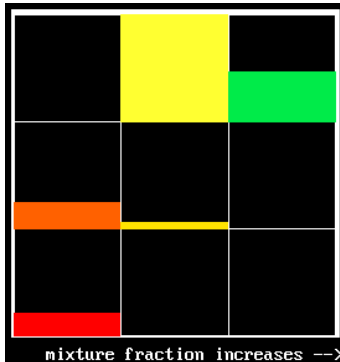
Four pdfs for the same geometric location with population grids:

3\*3

5\*5

7\*7

11\*11



The Monte-Carlo approach **lacks** this grid-refinement capability.



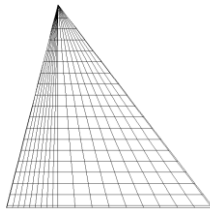


# Computing population distributions *via* discretization of TriMix

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The TriMix plane can be discretised in various ways. The 2D pdf's just seen used lines of **constant Temperature rise** and constant **Mixture fraction**; but **that left some cells empty**.



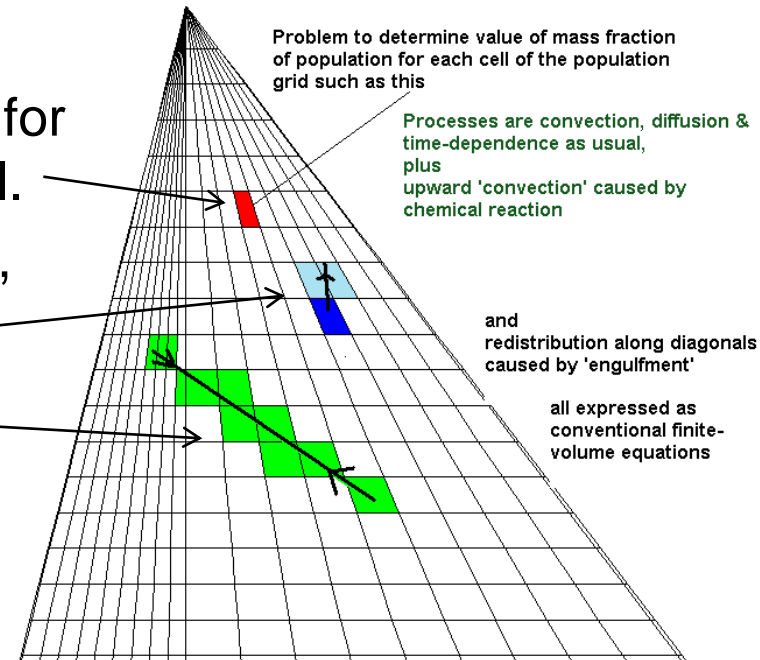
The grid shown on the left is better, using **constant reactedness lines** as the second co-ordinate.

Finite-volume equations are solved for the mass fraction of gas in each cell.

As well as convection and diffusion, these contain terms for reaction

and for engulfment.

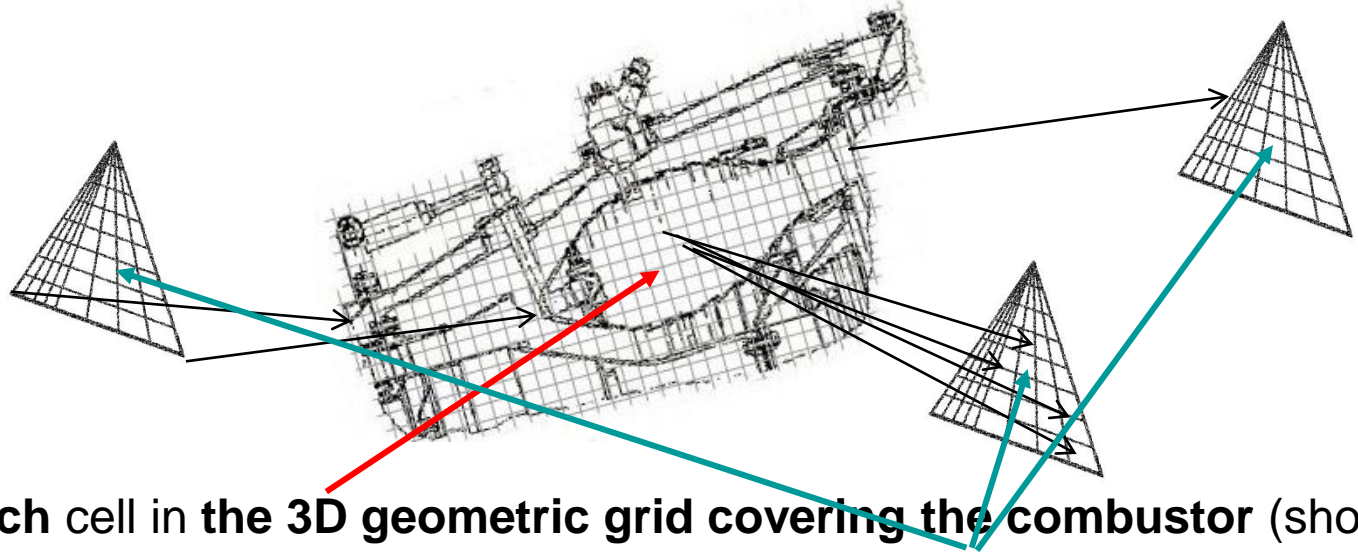
The **engulfment-rate** formula can be that of EBU, until a better one is discovered.





# Computing population distributions *via* TriMix, for all space locations

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For **each** cell in the **3D geometric grid covering the combustor** (shown 2D here), there corresponds **one** set of cells in the **2D population grid**. So the problem might be thought of as **five-dimensional**.

That term is **too alarmist**; all that has happened is that the **3D problem** has acquired some **additional dependent variables**, equal in number to the cells in one 2D population grid, typically between 10 and 100.

Thus, **without** the population dimension, the dependent variables might have been  $p, u, v, w, ke, eps, f, T$ ; and **with it** they become  $p, u, v, w, ke, eps, f_1, f_2, f_3, \dots, f_{20}$ , say, **without immense** computer-time increase.



# Concluding remarks, 1

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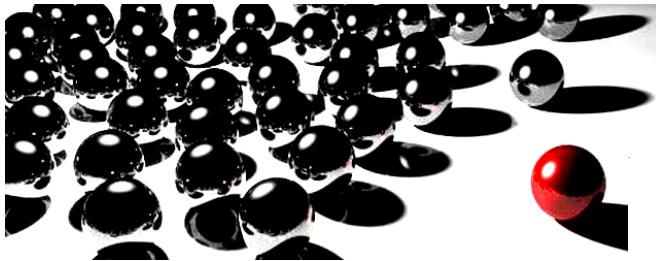
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**Populational CFD is ready for application to practical problems.**

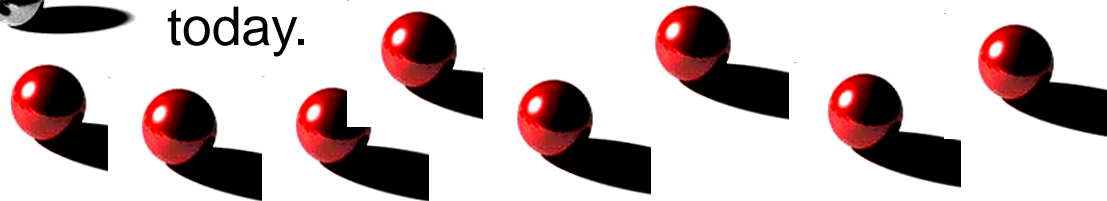
**The prospects** of realistic combustor modelling *via* the populational approach **are good.**

But they have been good for **fifteen** years! Yet resources are still being wasted on too-narrowly-conceived LES, EDC and flamelet models. **Why?** Too many MOTSmen (MOTS=More Of The Same)

Not enough POTSmen (POTS=POpulaTion Student



I hope to have shifted the balance today.



**If only it were as easy as that!**



# Concluding remarks, 2 the future

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**IF** it is at last recognised that  
**'More-Of-The-Same'** turbulence  
modelling is **hopeless**,



**THEN**, **switching attention** to  
populational modelling will make **improved  
predictive capability certain**.



Setbacks are also certain, and (hard-to-  
find) **resourcefulness** will be needed.



**BUT...** history shows that old ideas  
**always are** replaced by **new** ones.

So this slide marks **only** of **this** lecture,  
**not** of continued progress, **the END.**

